

# Partitioning WWWH

## *What, When, Why & How*

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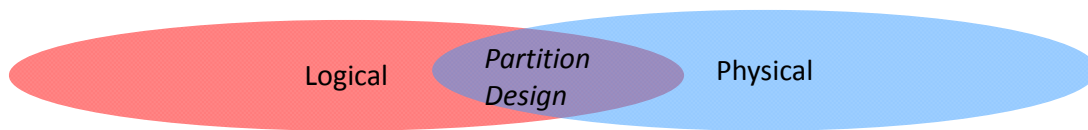


### About this Session

- This is not an introduction to partitioning
  - Will not cover syntax
- **What** type of partitioning
- **When** to use partitioning
- **Why** partition something
- **How** to use partitioning to overcome common challenges
- A complete case study to show how decisions are made

## When

- Overlap between Logical Modeling and Physical Design



- Last part of logical design and first part of physical design
- When should partitioning be used
  - In almost all the time for large tables
- There is no advantage in partitioning small tables, right?
  - Wrong. In some cases small tables benefit too

## Why? Common Reasons

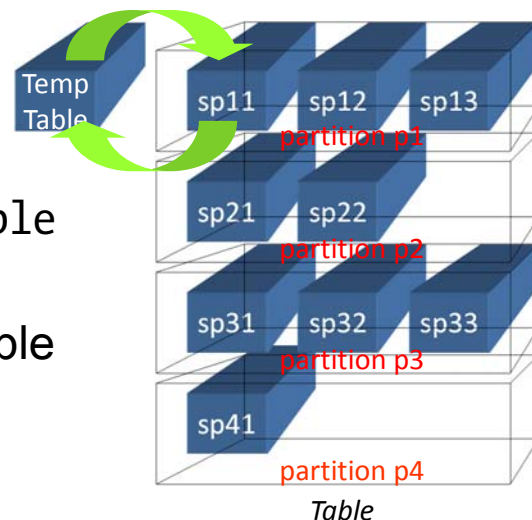
- Easier Administration:
  - Smaller chunks are more manageable
  - Rebuilding indexes partition-by-partition
  - Data updates, does not need counters
- Performance:
  - full table scans are actually partition scans
  - Partitions can be joined to other partitions
  - Latching

## More Important Causes

- Data Purging
  - DELETES are expensive – REDO and UNDO
  - Partition drops are practically free
  - Local indexes need not be rebuilt
- Archival
  - Usual approach: insert into archival table select \* from main table
  - Partition exchange
  - Local indexes need not be rebuilt

## Materialized Views Refreshes

- Partition Exchange
  - Create a temp table
  - Create Indexes, etc.
  - When done, issue:  
`alter table T1 exchange  
partition sp11 with table  
tmp1;`
  - Data in TMP1 is available



## Backup Efficiency

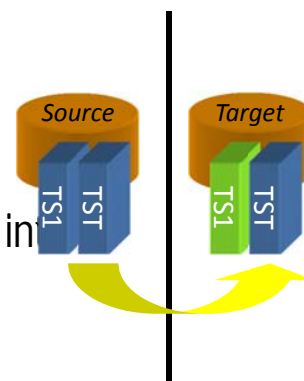
- When a tablespace is read-only, it does not change and needs only one backup
  - RMAN can skip it in backup
  - Very useful in DW databases
  - Reduces CPU cycles and disk space
- A tablespace can be read only when all partitions in them can be so

```
SQL> alter tablespace Y08M09 read only;
```

## Data Transfer

- Traditional Approach

```
insert into target select * from
source@dblink
```
- Transportable Tablespace
  - Make it read only
  - Copy the file
  - "Plug in" the file as a new tablespace in the target database
  - Can also be cross-platform



## Information Lifecycle Management

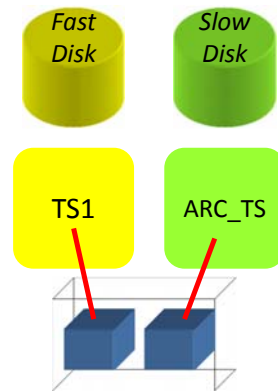
- When data is accessed less frequently, that can be moved to a slower and cheaper storage, e.g. from DMX to SATA
- Two options:
  1. Create a tablespace ARC\_TS on cheaper disks  

```
ALTER TABLE TableName MOVE  
PARTITION Y07M08 TABLESPACE  
ARC_TS;
```

Reads will be allowed; but not writes
  2. ASM Approach  

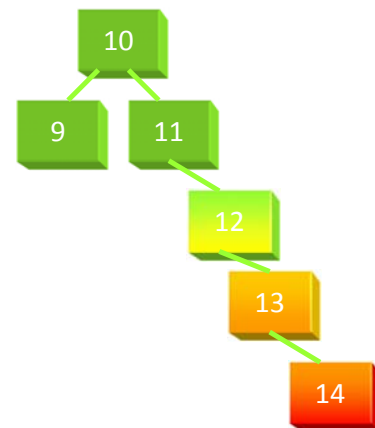
```
ALTER DISKGROUP DROP DISK ... ADD DISK  
...
```

Fully available



## Index Blocks Too Hot to Handle

- Consider an index on RES\_ID, or CK\_ID – a monotonically increasing number
- It may make a handful of leaf blocks experience severe contention
- This hot area shifts as the access patterns change



## Hash Partitioned Index

- Index Can be hash-partitioned, regardless of the partitioning status of the table  

```
create index IN_RES_01 on RES (RES_ID) global  
partition by hash (RES_ID)  
partitions 8
```
- Table RES is un-partitioned; while index is partitioned.
- This creates multiple segments for the same index, forcing index blocks to be spread on many branches
- Can be rebuilt:  

```
alter index IN_RES_01 rebuild partition <PartName>;
```
- Can be moved, renamed, etc.

## How to Decide

- First, decide on the objectives of partitioning. Multiple objectives possible
- Objectives
  - Data Purging
  - Data Archival
  - Performance
  - Improving Backups
  - Data Movement
  - Ease of Administration
  - Different Type of Storage

Assign priorities to each of these objectives

## Global-vs-Local Index

- Whenever possible, use local index
- In Primary Key (or Unique) Indexes:
  - If part column is a part of the PK – local is possible and should be used
  - e.g. RES table. PK – (RES\_DT, RES\_ID) and part key is (RES\_DT)
- If not, try to include the column in PKs
  - E.g. if RES\_ID was the PK of RES, can you make it (RES\_DT, RES\_ID)?
- Ask some hard design questions
  - Do you really need a PK constraint in the DW?

## Case Study

- Large Hotel Company
- Fictitious; any resemblance to real or fictional entities is purely coincidental



## Background

- Hotel reservations made for *future* dates
- When guests check out, the CHECKOUTS table is populated
- RESERVATIONS has RES\_DT
  - Is always in future (up to three years)
- CHECKOUTS has CK\_DT
  - Is always present or past.

## Thought Process

- Q: How will the tables be purged?
- A: Reservations are deleted 3 months after they are past. They are *not* deleted when cancelled.
  - Checkouts are deleted after 18 months.
- Decision:
  - Since the deletion strategy is based on time, Range Partitioning is the choice with one partition per month.



## Column

- Since deletion is based on RES\_DT and CK\_DT, those columns were chosen as partitioning key for the respective tables
- Scripts:  

```
create table reservations (...)  
partition by range (res_dt) (  
    partition Y08M02 values less than  
    (to_date('2008-03-01','yyyy-mm-dd')),  
    partition PMAX values less than (MAXVALUE)  
)
```

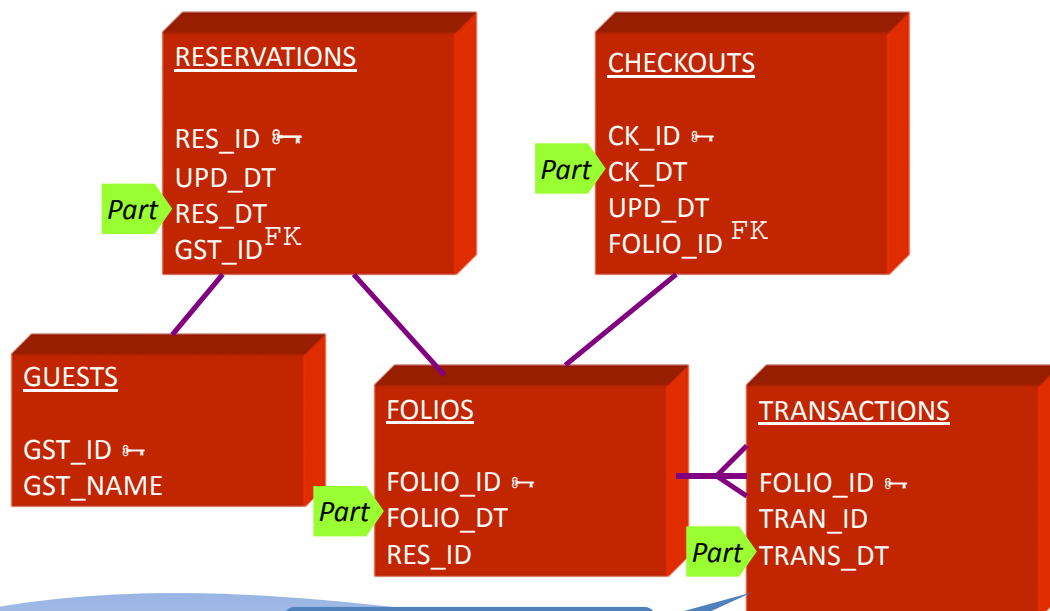
## Access Patterns

- Q: Will checkouts within last 18 months be *uniformly* accessed?
  - A: No. Data  $\leq 3$  months is heavily accessed. 4-9 months is light; 9+ is rarely accessed.
- Decision:
  - Use Information Lifecycle Management to save storage cost.

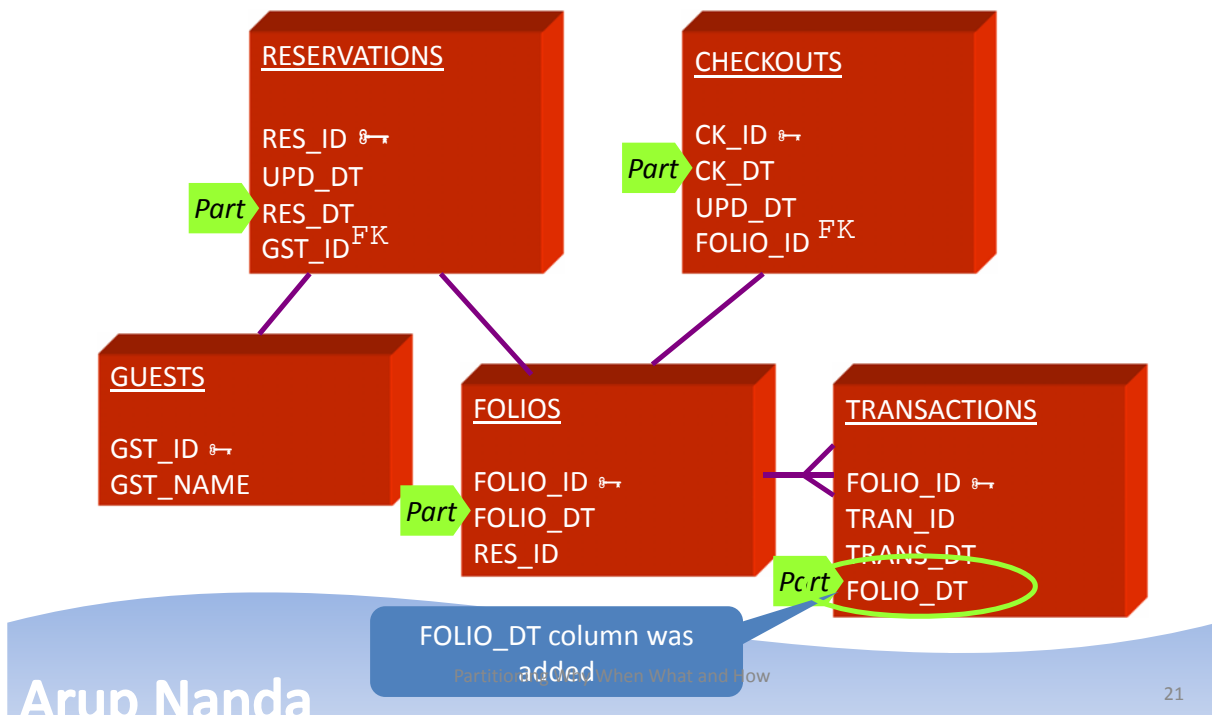
## Access Types

- Q: Is it possible that data in past months can change?
  - A: Yes, within 3 months to make adjustments.
- Q: How likely that it will change?
  - A: Infrequent; but it does happen. 3+ months: very rare.
- Q: How about Reservations?
  - A: They can change any time for the future.
- Decision: Make partitions read only.

## Partitioning 1<sup>st</sup> Pass



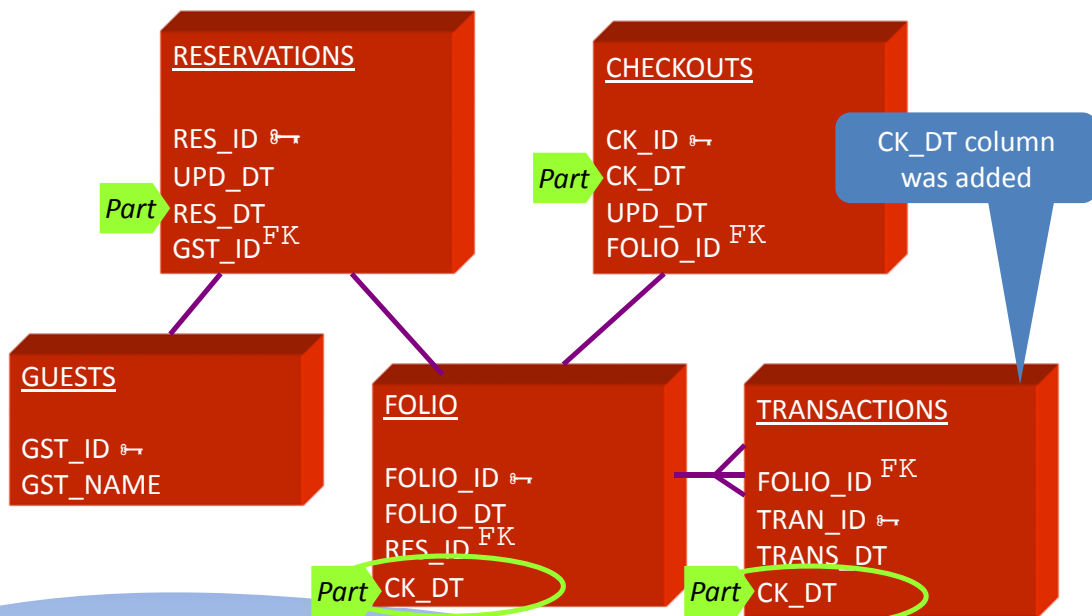
## Column Add for Partitioning



## Problem

- Purge on CHECKOUTS, FOLIOS and TRANSACTIONS is based on CK\_DT, not FOLIO\_DT
- FOLIO\_DT is the date of creation of the record; CK\_DT is updated date
- The difference could be months; so, purging can't be done on FOLIO\_DT
- Solution: Partitioning Key = CK\_DT
- Add CK\_DT to other tables

## 2<sup>nd</sup> Pass



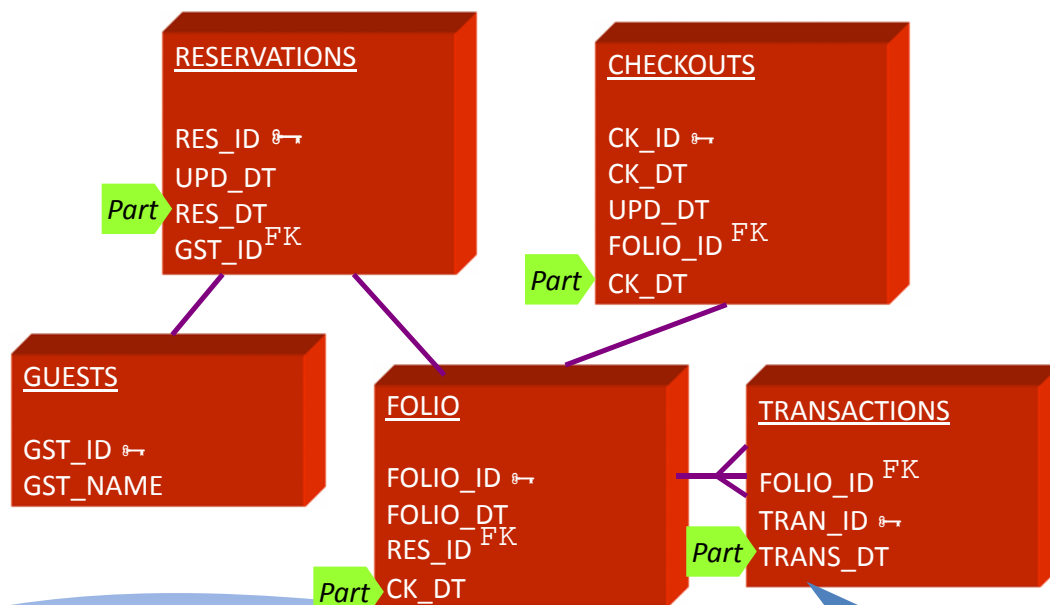
## Problems after 2<sup>nd</sup> Pass

- #1 FOLIOS records created at Check-in
  - CK\_DT is updated at Check-out; the record may move to a different partition
  - Decision = Acceptable
- #2 CK\_DT will not be known at Check-in; so value will be NULL. Which partition?
  - Decision = not NULL; set to tentative date
  - against Relational Database Puritan Design

## Problems, cont..

- #3: TRANS table may have many rows; updating CK\_DT may impact negatively
  - Decision: Remove CK\_DT from TRANS
  - Partition on TRANS\_DT
  - Fact: TRANS\_DT ≤ CK\_DT
  - So, when partition SEP08 of CHECKOUTS is dropped, SEP08 partition of TRANSACTIONS can be dropped too
  - Just because part columns are different, purge does not have to different.

## 3rd Pass



## Scenario #1

- Reservation made on Aug 31<sup>st</sup> for Sep 30<sup>th</sup> checking out tentatively on Oct 1<sup>st</sup>

– Records Created:

**Table**                      **Part** **Key** **UPD\_DT** **Partition**

RESERVATIONS 09/30      08/31    SEP08

- Guest checks in on 9/30

FOLIOS              10/01      09/30    OCT08

- Checks out on Oct 2<sup>nd</sup>:

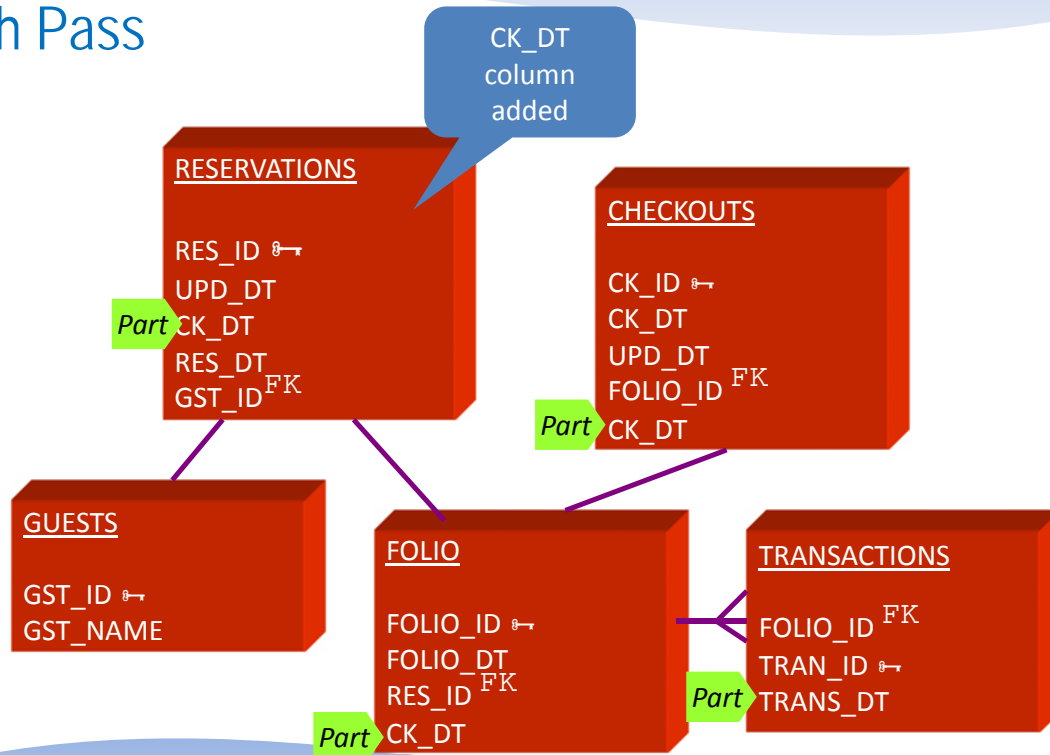
CHECKOUTS      10/02      10/02    OCT08

TRANSACTIONS 10/02      10/02    OCT08

## CK\_DT in RES?

- New Thought:
  - Why not partition RESERVATIONS table by CK\_DT as well?
- CK\_DT column not present in RES
  - But can be calculated; since we know the number of days of stay.
- Tentative Checkout Date column added

## 4th Pass



## Scenario #1 Modified

- Reservation made on Aug 31<sup>st</sup> for Sep 30<sup>th</sup> checking out tentatively on Oct 1<sup>st</sup>
  - Records Created:

**Table**      **Part** **Key** **UPD\_DT** **Partition**

RESERVATIONS 10/01      08/31      OCT08      New record

- Guest checks in on 9/30

FOLIOS 10/01      09/30      OCT08      New record

- Checks out on Oct 2nd:

CHECKOUTS 10/02      10/02      OCT08      New record

TRANSACTIONS 10/02      10/02      OCT08

RESERVATIONS 10/02      10/02      OCT08      Update

## Scenario #2

- Guest checks out on Nov 1<sup>st</sup>, instead of Oct 1<sup>st</sup>:

– Records Created:

Table	Part	Key	UPD_DT	Partition	
RESERVATIONS	10/01	08/31	OCT08		New record
					• Guest checks in on 9/30
FOLIOS	10/01	09/30	OCT08		New record
					• Checks out on Nov 1st:
CHECKOUTS	11/01	11/01	NOV08		New record
TRANSACTIONS	11/01	11/01	NOV08		
RESERVATIONS	11/01	11/01	NOV08		Row Migration
FOLIOS	11/01	11/01	NOV08		Row Migration

## New Column for Partitioning

- Added a column CK\_DT
- Two Options for Populating:
  - Apps populate it (possible since this is still in design)
    - Apps will have to change
    - Guaranteed logic
  - Triggers populate (retrofitting partitioning after the apps are written)
    - No change to apps
    - No guarantee of logic



## 11g Reference Partitions

- No need to have a new column
- Partitions are defined on Foreign Keys, which follow the parent's partitioning scheme.
- One of the most useful innovations in 11g

```
create table trans (  
  trans_id number not null,  
  folio_id number not null,  
  trans_date date not null,  
  amt          number,  
  constraint fk_trans_01  
    foreign key (folio_id)  
      references folios  
)  
partition by reference  
  (fk_trans_01);
```

## Non-Range Cases

- GUESTS table is unique:
  - 500 million+ records
  - No purge requirement
  - No logical grouping of data. GUEST\_ID is just a meaningless number
  - All dependent tables are accessed concurrently, e.g. GUESTS and ADDRESSES are joined by GUEST\_ID
- No meaningful range partitions possible

## Hash Partitions

- GUESTS table is hash partitioned on GUEST\_ID
- Number of Parts: in such a way that each partition holds 2 million records
- Number of partitions must be a power of 2. So 256 was chosen.
- All dependent tables like ADDRESSES were also partitioned by hash (guest\_id)

## Hotels Tables

- HOTELS table holds the names of the hotels
- Several dependent tables exist – DESCRIPTIONS, AMENITIES, etc. – all joined to HOTELS by HOTEL\_ID
- Partitioning by LIST?

## Hotels Table Partitioning

- Requirements:
  - Very small
  - No regular purging needs
  - Mostly static; akin to reference data
  - Can't be read only; since programs update them regularly.
- Decision: No partitioning

## Tablespace Decisions

- Partitions of a table can go to
  - Individual tablespaces
  - The same tablespace
- How do you decide?
  - Too many tablespaces → too many datafiles → longer checkpoints

## Individual Tablespaces

- Tablespaces named in line with partitions, e.g. RES0809 holds partition Y08M09 of RESERVATION table.
- Easy to make the tablespace READ ONLY
- Easy to backup – backup only once
- Easy to ILM

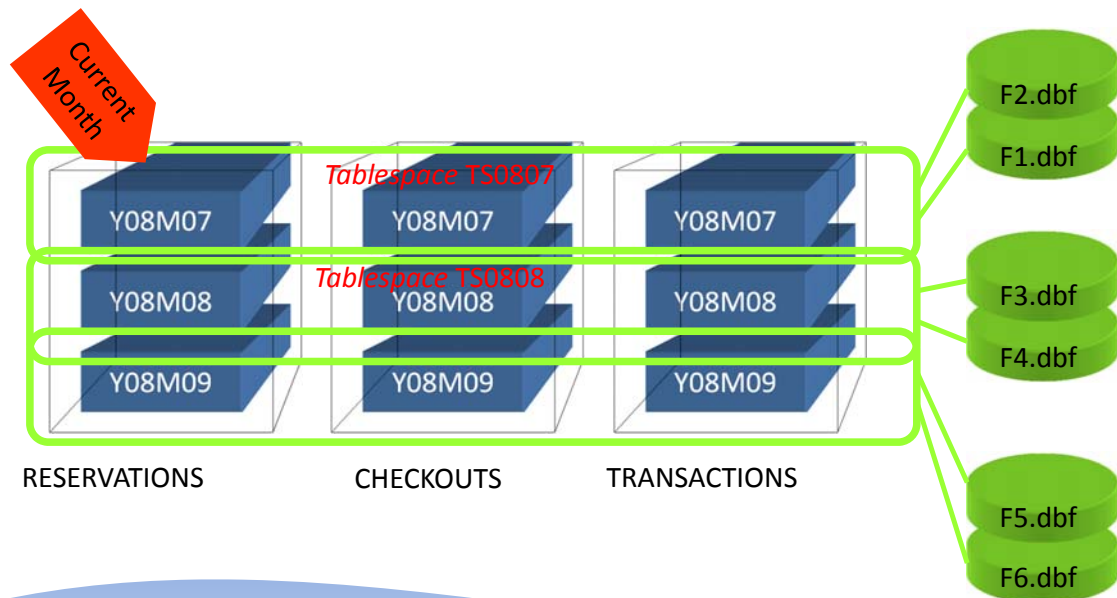
Move datafiles to lower cost disks

```
ALTER DATABASE DATAFILE '/high_cost/...'
RENAME TO '/low_cost/...';
```

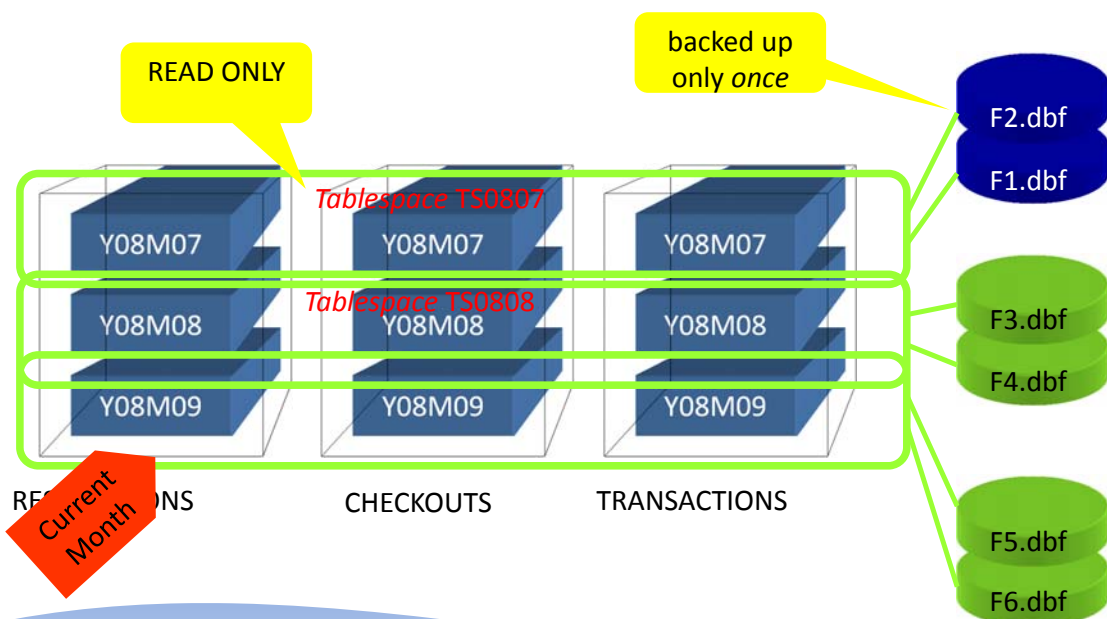
## Combined Solution

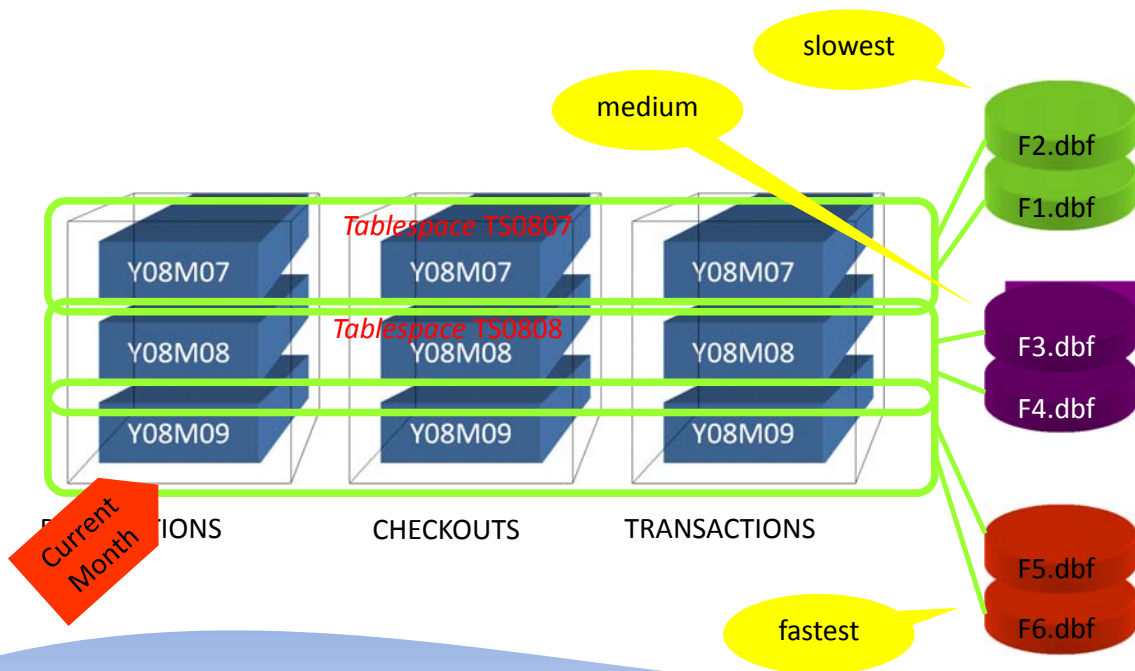
- Create a tablespace for each period
  - TS0809 for Sep '08
- Contains partitions Y08M09 for all tables – RESERVATIONS, CHECKOUTS, ...
- Partitions of the same period for all the tables are usually marked read only
  - If not possible, then this approach fails

# Final Design



# Backup





## Partitioning Tips

- List the objectives of partitioning, in the order of priority
- Try to make the same partitioning for all related tables
- Try to introduce new columns
- Avoid Global Indexes

## Tips for Choosing Part Key

- Changeable columns do not automatically mean they are not good for part key
- If partition ranges are wide enough, row movement is less likely
- Row movement may not be that terrible, compared to the benefits



*Thank You!*

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