



Effective Utilization of the Database in Web Development

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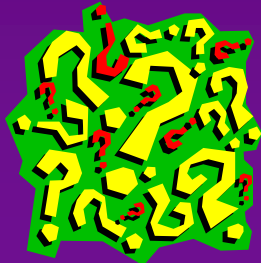
Dulcian, Inc.



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Background

- ◆ Fusion technology stack is large and complex.
- ◆ Hard to make the transition into the J2EE environment.
- ◆ Host of different tools, programming languages, architectures, and technologies
- ◆ Projects often have the illusion of progress.
- ◆ Building functioning, scalable production software often becomes an impossible task.



Why do OO people avoid the database?

- ◆ Culture?
- ◆ Lack of knowledge?
- ◆ Clinical pathology?



“Frameworkaphobia”

◆ Definition:

- An irrational avoidance of frameworks (particularly non-open source)

◆ Diagnostic Indications:

- Desire to build everything him/herself
- “If I don’t build it, it must stink.”
- “If Oracle built it, it must really stink.”
- Irrational avoidance of Application Development Framework – Business Components (ADF BC)

◆ Symptoms:

- Higher than expected project cost
- Project failure

◆ Treatment

- No known cure
- Some success with short leashes and large bats

◆ Related conditions

- Megalomania
- Paranoid delusions



“Database Avoidance Syndrome”

◆ Definition:

- An aversion to placing any logic in the database

◆ Diagnostic Indications:

- “We should be database-independent.”
- “Databases are old fashioned. Everyone is coding this way.”

◆ Symptoms:

- Twice as much code as is necessary
- Performance is 10 times slower.
- Network traffic is 100 times as great.
- Four times the load on the database server
- Three times the development time

◆ Treatment

- Direct application of logic (restraints probably required)

◆ Related conditions

- Technical conformity



“SOAphilia”

◆ Definition:

- Irrational desire to refactor small systems to use web services and BPEL

◆ Diagnostic Indications:

- Ownership of 72 BPEL books
- Desire to use BPEL for data-centric processes

◆ Symptoms:

- Projects only succeed with excessive time and funding.

◆ Treatment

- Load testing
- Limit funding

◆ Related conditions

- Herd mentality



“Thick Database” Defined (1)

- ◆ Micro-Service-Oriented-Architecture (M-SOA) approach
- ◆ Service Component Architecture (SCA)
- ◆ Division between the database and user interface (UI) portions.
- ◆ Two key features involved in "thick database thinking":
 - Nothing in the UI ever directly interacts with a database table. All interaction is accomplished through database views or APIs.
 - Nearly all application behavior (including screen navigation) is handled in the database.
- ◆ Thick database does not simply mean stuffing everything into the database and hoping for the best.



“Thick Database” Defined (2)

- ◆ Creating a thick database makes your application UI technology-independent.
 - Creates reusable, UI technology-independent views and APIs.
 - Reduces the complexity of UI development.
 - Database provides needed objects.
 - Reduces the burden on the UI developer



Thick Database Benefits

- ◆ Minimizes development risk
- ◆ Helps build working applications that scale well.
- ◆ Benefit Metrics:
 - Better performance (10X)
 - Less network traffic (100X)
 - Less code (2X)
 - Fewer application servers (3X)
 - Fewer database resources (2X)
 - Faster development (2X)



Easier to Refactor

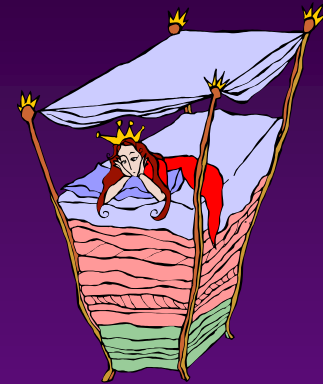
- ◆ UI technology stack changes are common.
- ◆ The .Net vs. Java EE battle rages on.
- ◆ Web architecture is more volatile than the database platform.
- ◆ Defense against the chaos of a rapidly evolving standard.
- ◆ Test: What is the probability that your web UI standards will be the same in 18 months?



Answer 0%

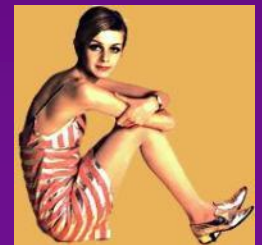
How Thick is too Thick?

- ◆ What would happen if 100% of all UI logic were placed in the database?
 - Tabbing out of a field
 - LOV populated from database
 - Page navigation
- ◆ Pathologically complete way to implement the thick database approach.
- ◆ A system built this way would be sub-optimal.
 - But it works



How Thin is too Thin?

- ◆ Can a skilled team successfully build applications that are 100% database “thin”?
 - Requires a highly skilled team.
 - Minimize round trips
 - ANY middle tier technology (e.g. BPEL) can also be a performance killer.
- ◆ Possible but difficult



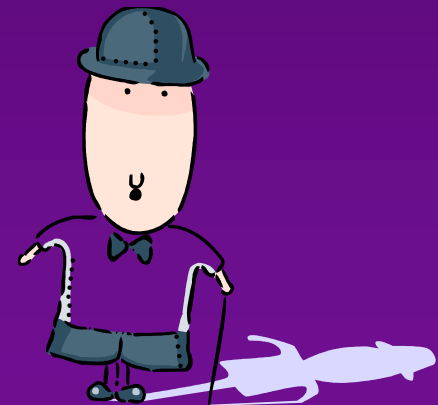
Thick Database Development Process

- ◆ Two portions of an application can be coded independently
 - Teams can work in isolation until substantive portions are working.
- ◆ First version of the UI is built within a few days
 - Use as testing environment for the database team
 - Feedback can be received from users.
- ◆ Use Agile process
 - Minimal design work done to produce a partially working system.
 - Additional functionality created in an iterative design process.



Interface Stubbing

- ◆ Stub out the code for the views and APIs.
 - `select <values> from dual`
 - APIs = functions that return a correct value (usually hard-coded).
- ◆ Interfaces will change as the application matures.



De-Normalized Views

◆ The idea:

- Convert relational data into something that will make user interface development easier.
- Easiest way to separate data representation in the front-end from the real model.

◆ The solution:

- Use a view with a set of INSTEAD-OF triggers



De-Normalized view

```
create or replace view v_customer  
as
```

```
select c.cust_id,  
       c.name_tx,  
       a.addr_id,  
       a.street_tx,  
       a.state_cd,  
       a.postal_cd
```

```
from customer c  
left outer join address a  
  on c.cust_id = a.cust_id
```



INSTEAD-OF Insert

```
create or replace trigger v_customer_i  
instead of insert on v_customer
```

```
declare
```

```
    v_cust_id customer.cust_id%rowtype;
```

```
begin
```

```
    if :new.name_tx is not null then
```

```
        insert into customer (cust_id,name_tx)
```

```
            values(object_seq.nextval,:new.name_tx)
```

```
            returning cust_id into v_cust_id;
```

```
    if :new.street_tx is not null then
```

```
        insert into address (addr_id,street_tx,  
                             state_cd, postal_cd, cust_id)
```

```
            values (object_seq.nextval,:new.street_tx,  
                   :new.state_cd,:new.postal_cd, v_cust_id);
```

```
    end if;
```

```
end;
```

Function-Based Views: Collections



Using Function-Based Views

- ◆ Sometimes it is just not possible to represent all required functionality in a single SQL statement.
- ◆ Denormalized view cannot be built.
- ◆ Oracle provides a different mechanism:
 - Collections allow you to hide the data separation, as well as all of the transformation logic.



What is a collection?

◆ Definition:

- An ordered group of elements, all of the same type, addressed by a unique subscript.

◆ Implementation:

- Since all collections represent data, they are defined as data types.



Collections: Pros & Cons

Three types:

1. Nested tables
2. Associative arrays
3. Variable-size arrays (V-Arrays)

◆ Good news

- Usually faster
- Cleaner code
- Great for UI views



◆ Bad news

- Not always faster
- Somewhat annoying syntax



Why use collections?



◆ Logical reason:

- Collections allow you to articulate and manipulate sets of data.

◆ Technical reason:

- Processing data in sets is “usually” faster than doing so one element at a time.

◆ Physical reason:

- Manipulating sets in memory is “usually” 100 times faster than manipulating sets on the storage device.

Possible Issues

◆ Technical problem:

- Amount of memory is limited (especially in 32-bit architecture)

◆ Economic problem:

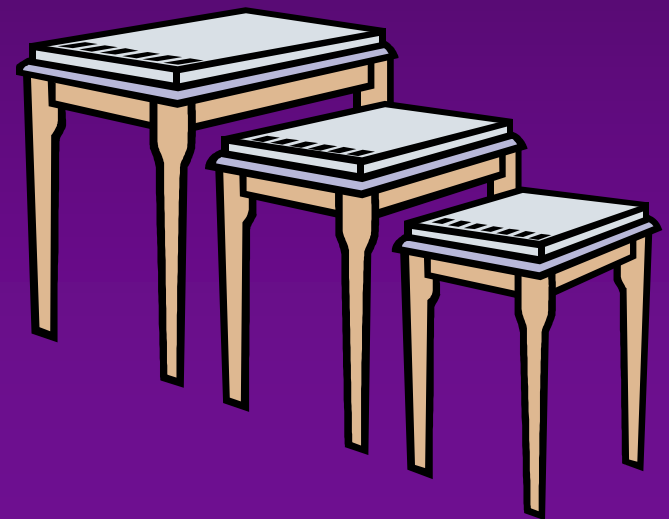
- Storage is cheap – memory is NOT.



◆ Learning curve:

- People who are used to old habits of processing one row at a time (since COBOL days) will have problems working with sets.

Nested Tables



Nested Tables (1)

- ◆ Nested tables – arbitrary group of elements of the same type with sequential numbers as a subscript
 - Undefined number of elements (added/removed on the fly)
 - Available in SQL and PL/SQL
 - Very useful in PL/SQL! (but not in tables)

table of varchar2(30)		
1		January
3		March
4		April
6		June
7		July
8		August
9		September
...		

Nested Tables (2)

◆ Definition:

declare

```
type NestedTable is  
  table of ElementType;
```

...

```
create or replace type NestedTable  
  is table of ElementType;
```



Nested Tables (3)

- ◆ Nested tables are NOT dense:
 - You can remove objects from inside of the array.
 - Size of the nested table MAY OR MAY NOT equal the subscript of the last element
 - Built-in NEXT and PREVIOUS can go over the gap

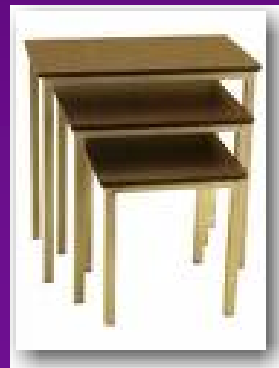


Nested Tables - Example 1

```
declare
    type month_nt is table of VARCHAR2(20);
    v_month_nt month_nt:=month_nt();
    i number;
begin
    v_month_nt.extend(3);
    v_month_nt(1):='January';
    v_month_nt(2):='February';
    v_month_nt(3):='March';
    v_month_nt.delete(2);
    DBMS_OUTPUT.put_line('Count: '||v_month_nt.count);
    DBMS_OUTPUT.put_line('Last: '||v_month_nt.last);
    i:=v_month_nt.first;
    loop
        DBMS_OUTPUT.put_line(v_month_nt(i));
        i:=v_month_nt.next(i);
        if i is null then exit;
        end if;
    end loop;
end;
```

More About Nested Tables

- ◆ Nested tables can be used in SQL queries with the special operator: TABLE
 - Allows hiding of complex procedural logic “under the hood”
 - Nested table type must be declared as a user-defined type (CREATE OR REPLACE TYPE...)



Nested Tables – Example 2a

- ◆ Specify exactly what is needed as output and declare the corresponding collection:

```
Create type lov_oty is object  
    (id_nr NUMBER,  
     display_tx VARCHAR2(256));
```

```
Create type lov_nt  
    as table of lov_oty;
```

Nested Tables - Example 2b

- ◆ Write a PL/SQL function to hide all required logic

```
function f_getLov_nt
(i_table_tx,i_id_tx,i_display_tx,i_order_tx)
return lov_nt is
    v_out_nt lov_nt := lov_nt();
begin
    execute immediate
        'select lov_oty('
            ||i_id_tx||','||i_display_tx||
            '))'||
        ' from '||i_table_tx||
        ' order by '||i_order_tx
    bulk collect into v_out_nt;
    return v_out_nt;
end;
```

Nested Tables - Example 2c

- ◆ Test SQL statement with the following code:

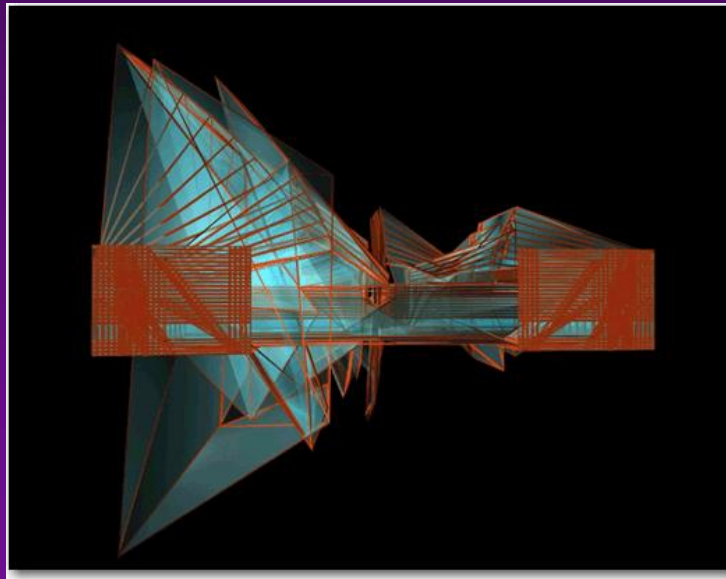
```
select id_nr, display_tx
from table(
    cast(f_getLov_nt
        ('emp',
         'empno',
         'ename||''-''||job',
         'ename')
    as lov_nt)
)
```


Nested Tables - Example 2d

- ◆ Create a **VIEW** on the top of the SQL statement.
 - Completely hides the underlying logic from the UI
 - **INSTEAD-OF** triggers make logic bi-directional
 - Minor problem: There is still no way of passing parameters into the view other than some kind of global.

```
Create or replace view v_generic_lov as  
select id_nr, display_tx  
from table( cast(f_getLov_nt  
    (GV_pkg.f_getCurTable,  
    GV_pkg.f_getPK(GV_pkg.f_getCurTable),  
    GV_pkg.f_getDSP(GV_pkg.f_getCurTable),  
    GV_pkg.f_getSORT(GV_pkg.f_getCurTable))  
    as lov_nt)  
)
```

Optimizing Database Processing



Associative Arrays (1)

- ◆ An associative array is a collection of elements that uses arbitrary numbers and strings for subscript values
 - PL/SQL only
 - Still useful

Table of varchar2(30) Index by binary_integer	
1990	December
...	
1995	June
...	
2000	April
...	
35 of 53	

Associative Arrays (2)

◆ Definition:

declare

```
type NestedTable is  
  table of ElementType  
    index by Varchar2([N]);
```

...

```
type NestedTable is  
  table of ElementType  
    index by binary_integer;
```



Associative Arrays - Example 1

```
declare
  type dept_rty is record
    (deptNo number, extra_tx VARCHAR2(2000));
  type dept_aa is table of dept_rty
    index by binary_integer;
  v_dept_aa dept_aa;
begin
  for r_d in (select deptno from dept) loop
    v_dept_aa(r_d.deptno).deptNo:=r_d.deptno;
  end loop;

  for r_emp in (select ename, deptno from emp) loop
    v_dept_aa(r_emp.deptNo).extra_tx:=
      v_dept_aa(r_emp.deptNo).extra_tx||
        ' ' || r_emp.eName;
  end loop;
end;
```

More About Associative Arrays

- ◆ Index by VARCHAR2 instead of by BINARY_INTEGER
 - Cannot be used in a FOR-loop
 - Allow creation of simple composite keys with direct access to the row in memory



Associative Arrays - Example 2a

◆ Prepare memory structure

```
declare
  type list_aa is table of VARCHAR2(2000)
    index by VARCHAR2(256);
  v_list_aa list_aa;
  cursor c_emp is
  select ename, deptno, to_char(hiredate, 'q') q_nr
  from emp;
  v_key_tx VARCHAR2(256);
begin
  for r_d in (select deptno from dept order by 1) loop
    v_list_aa(r_d.deptno || '1') :=
      'Q1 Dept#' || r_d.deptno || ':';
    v_list_aa(r_d.deptno || '2') :=
      'Q2 Dept#' || r_d.deptno || ':';
    ...
  end loop;
```

Associative Arrays - Example 2b

◆ Process data and present results

```
...  
for r_emp in c_emp loop  
    v_list_aa(r_emp.deptno || ' || ' || r_emp.q_nr) :=  
        list_aa(r_emp.deptno || ' || ' || r_emp.q_nr) ||  
        ' ' || r_emp.ename;  
end loop;  
  
v_key_tx:=v_list_aa.first;  
loop  
    DBMS_OUTPUT.put_line  
        (v_list_aa(v_key_tx));  
    v_key_tx:=v_list_aa.next(v_key_tx);  
    exit when v_key_tx is null;  
end loop;  
end;
```


Bulk Operations



Bulk operations

◆ Operations on SETs

- BULK loading into the memory
- BULK processing



BULK COLLECT (1)

◆ BULK COLLECT clause

➤ The idea:

- Fetch a group of rows all at once to the collection
- Control a number of fetched rows (LIMIT)

➤ Risks:

- Does not raise NO_DATA_FOUND
- Could run out of memory



BULK COLLECT (2)

◆ Syntax:

```
select ...  
bulk collect into Collection  
from Table;
```

```
update ...  
returning .. bulk collect into  
Collection;
```

```
fetch Cursor  
bulk collect into Collection;
```

BULK COLLECT example

```
declare
```

```
    type emp_nt is table of emp%rowtype;
```

```
    v_emp_nt emp_nt;
```

```
    cursor c_emp is select * from emp;
```

```
begin
```

```
    open c_emp;
```

```
    loop
```

```
        fetch c_emp
```

```
        bulk collect into v_emp_nt limit 100;
```

```
        p_proccess_row (v_emp_nt);
```

```
        exit when c_emp%NOTFOUND;
```

```
    end loop;
```

```
    close c_emp;
```

```
end;
```

FORALL (1)

◆ FORALL command



➤ The idea:

- Apply the same action for all elements in the collection.
- Have only one context switch between SQL and PL/SQL

➤ Risks:

- Special care is required if only some actions from the set succeeded

FORALL (2)

◆ Syntax:

```
forall Index in lower..upper
```

```
  update ... set ... where id = Collection(i)
```

```
...
```

```
forall Index in lower..upper
```

```
  execute immediate '...'
```

```
using Collection(i);
```

FORALL (3)

◆ Restrictions:

- Only a single command can be executed.
- Must reference at least one collection inside the loop
- All subscripts between lower and upper limits must exist.
- Cannot work with associative array INDEX BY VARCHAR2
- Cannot use the same collection in SET and WHERE
- Cannot refer to the individual column on the object/record (only the whole object)

FORALL Example

```
declare
    type number_nt is table of NUMBER;
    v_deptNo_nt number_nt:=number_nt(10,20);
begin
    forall i in v_deptNo_nt.first()
                                   ..v_deptNo_nt.last()
        update emp
            set sal=sal+10
        where deptNo=v_deptNo_nt(i);
end;
```

Conclusions

- ◆ The #1 critical success factor for any web development is effective utilization of the database.
- ◆ PL/SQL is not irrelevant (and it continues to improve).
- ◆ Code that needs to access the database is faster if it is placed in the database.
- ◆ Database independence is irrelevant
 - UI technology independence is more important.
- ◆ Just because everyone is moving logic to the middle tier, does not make it a smart idea.

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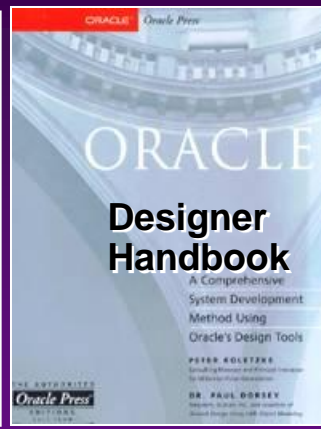
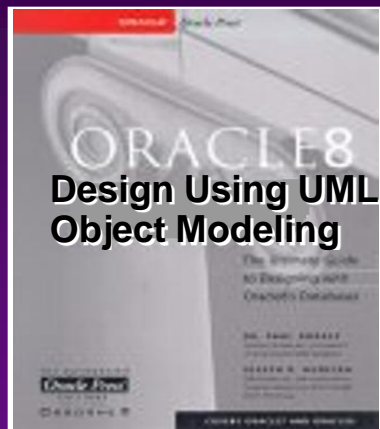
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