## New York Oracle Users Group 2005

## Performance Monitoring & Tuning for RAC (9i & 10g)



9i





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## Audience Knowledge

Goals

- Overview of RAC & RAC Tuning
- Target RAC tips that are most useful



**Non-Goals** 

• Learn ALL aspects of RAC



## Overview



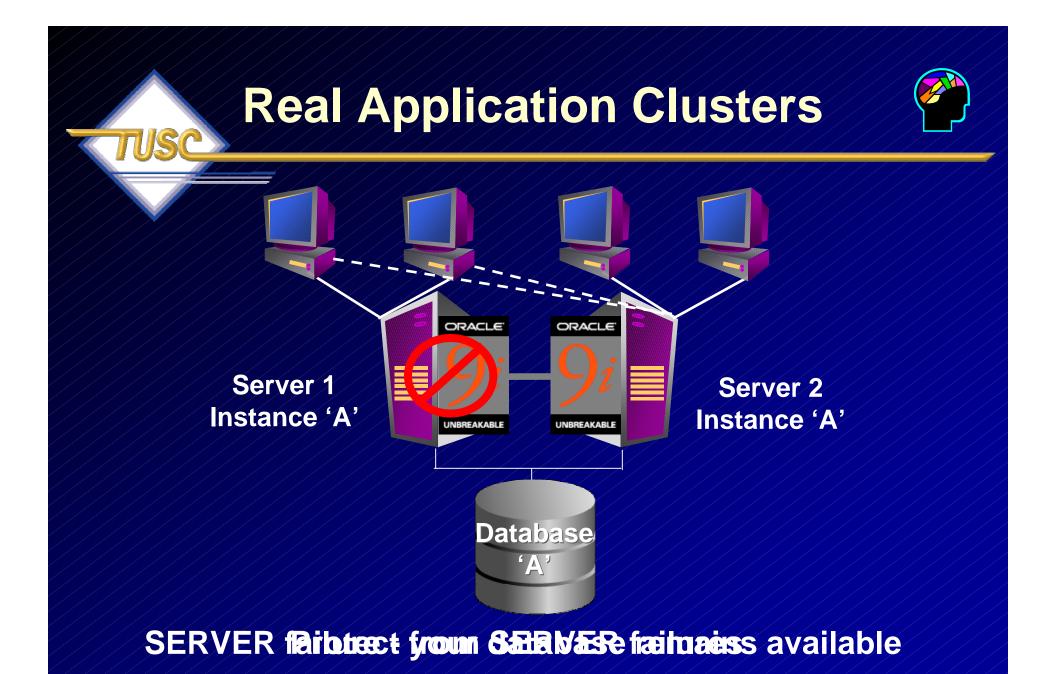
- RAC Overview
- Tuning the RAC Cluster Interconnect
- Monitoring the RAC Workload
- Monitoring RAC specific contention
- What's new in 10g
- Summary



## **Overview of Oracle9***i* RAC



- Many instances of Oracle running on many nodes
- All instances share a single physical database and have common data & control files
- Each instance has its own log files and rollback segments (UNDO Tablespace)
- All instances can simultaneously execute transactions against the single database
- Caches are synchronized using Oracle's Global Cache Management technology (Cache Fusion)

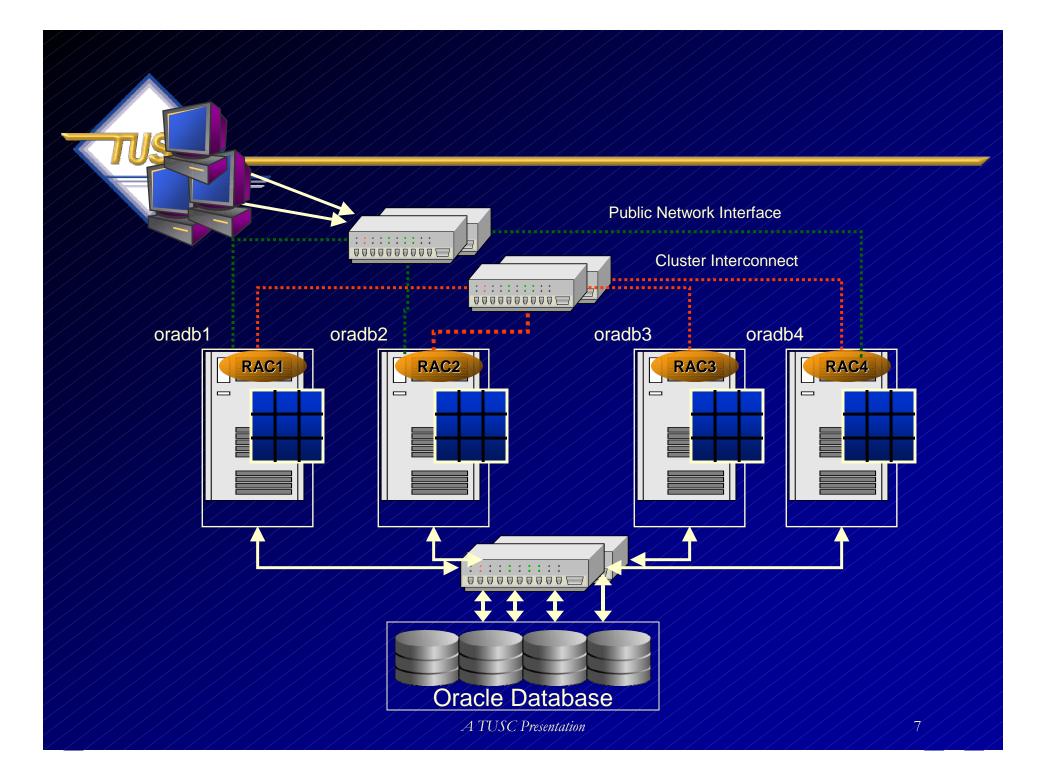


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## Availability

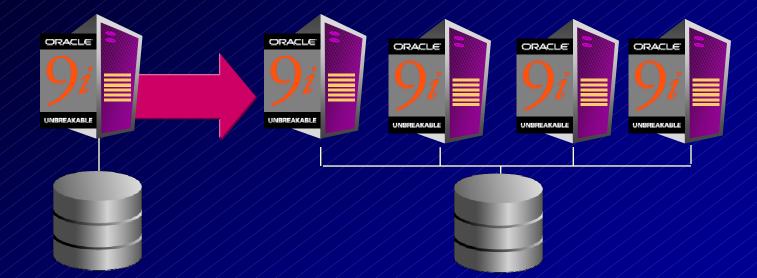
Identify all failure points

- Interconnect
- Public interface
- HBA's
- Brocade switches
- Fiber Optics to Storage
- Node
- Instance



## **Oracle9***i* Database Clusters





Start small, grow incrementally Scalable AND highly available NO downtime to add servers and disk

### **10g Grid Computing**

#### Mainframe Model



Partitioning of one large server
Built with high quality, high cost parts
Complete, integrated software
High quality of service at high cost

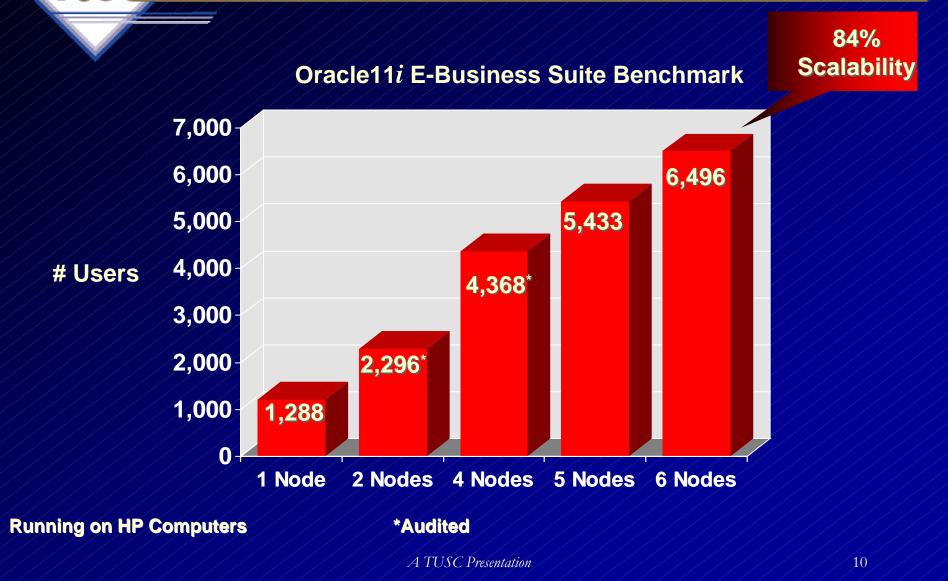
#### **Grid Computing Model**



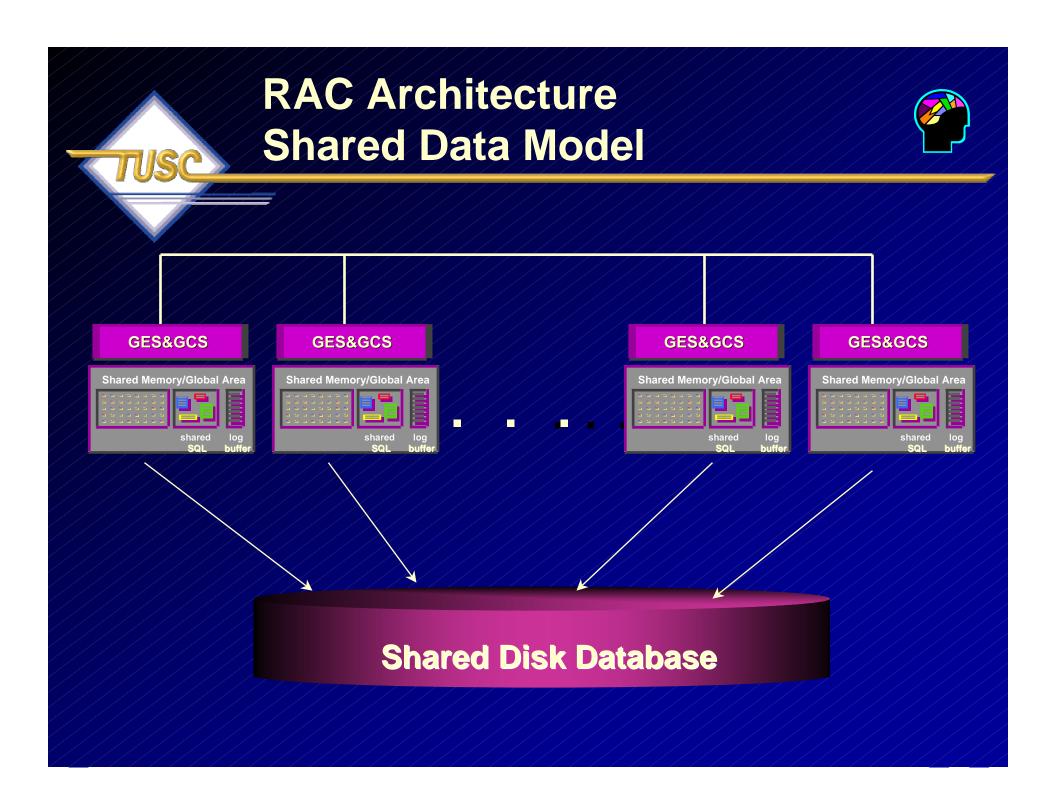
Coordinated use of many small servers Built with low cost, standard, modular parts Open, Complete, integrated software High quality of service at low cost

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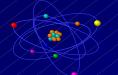
## E-Business Suite Scalability with Oracle9*i* RAC





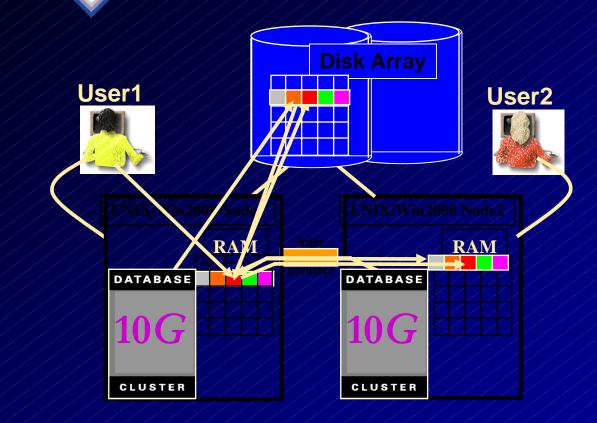


### **Cache Fusion**



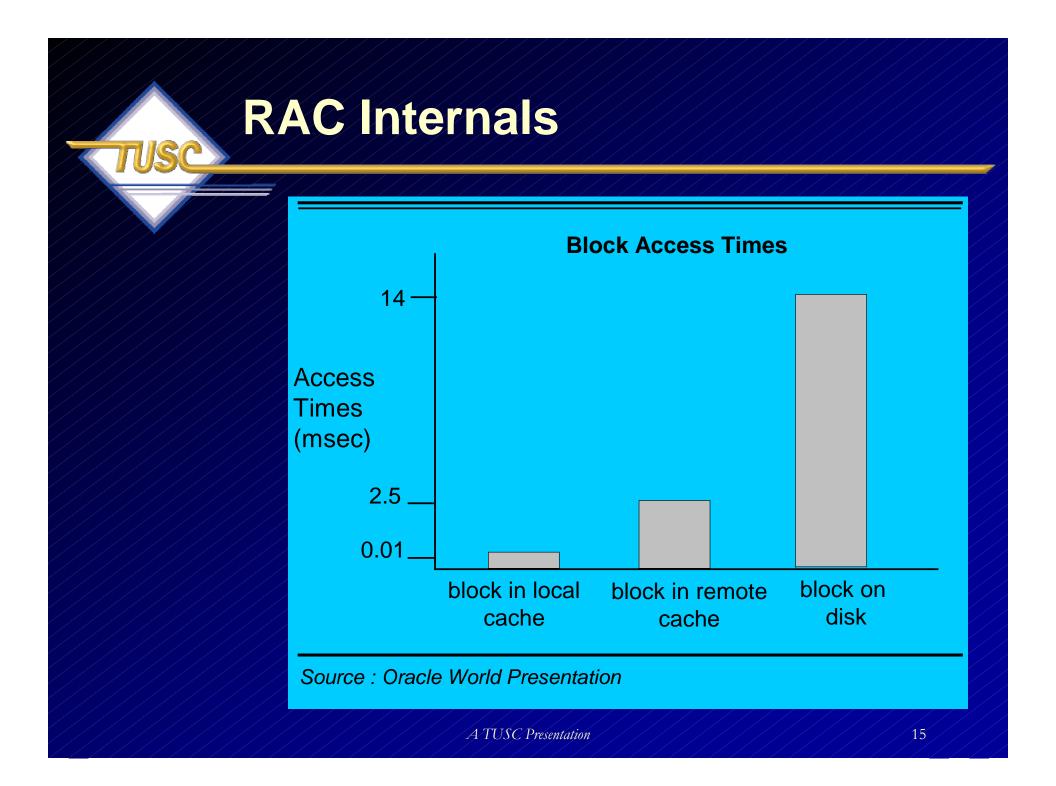
- Cache Fusion helps provide transparent scalability in a Real Application Clusters database
- The algorithms enable transportation of block images between instances
- The algorithms enable transportation of block images between instances
- Cache Fusion services track the current location and status of resources
- Directory structures within the SGA of each instance store the resource information

### **Real Applications Clusters - Cache Fusion**



#### 1. User1 queries data

- 2. User2 queries same data - via interconnect with no disc I/O
- 3. User1 updates a row of data and commits
- 4. User2 wants to update same block of data 10g keeps data concurrency via interconnect

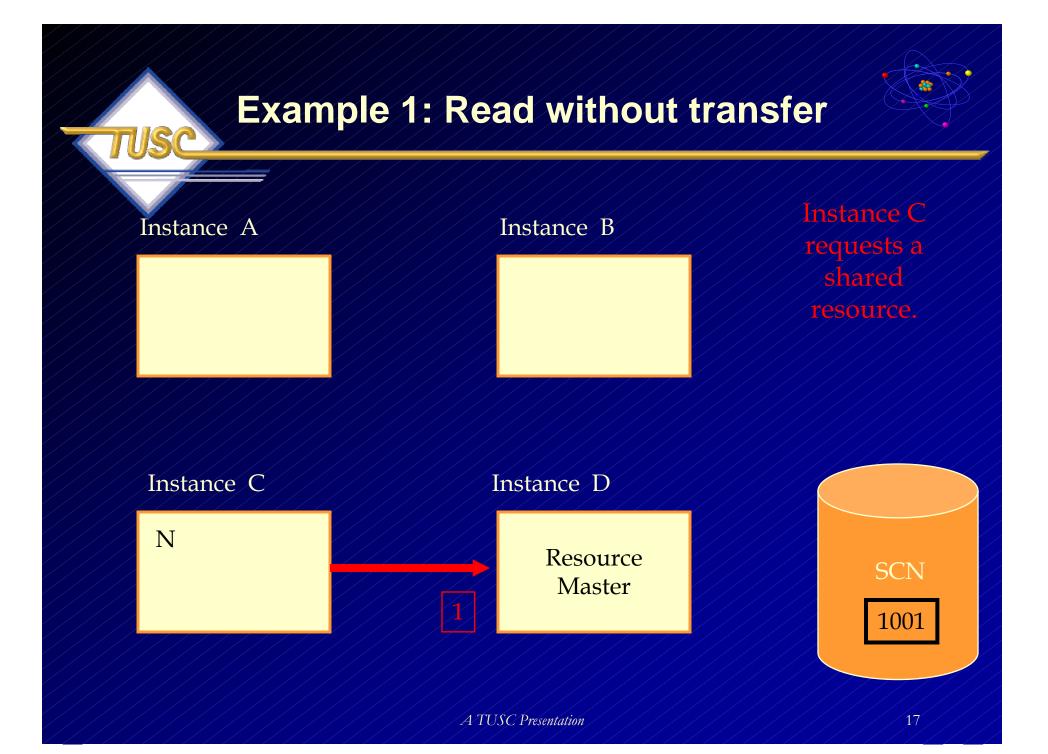


#### Interconnect Characteristics

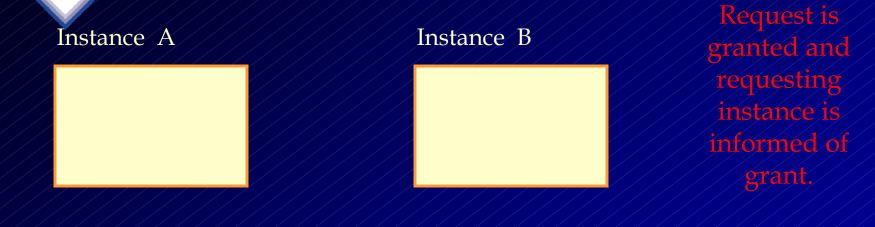


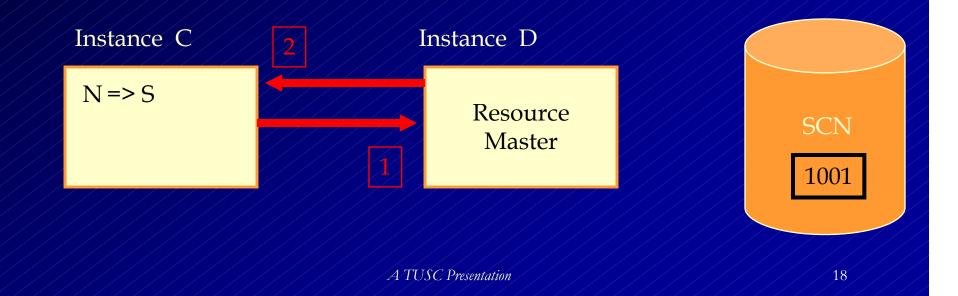
- Low latency for short messages
- High speed and sustained data rates for large messages
- Low host CPU utilization per message
- Flow control, error control and heartbeat continuity monitoring
- Host interfaces to interact directly with host processes ('OS bypass')
- Switch networks that scale well

Measurement	Typical SMP Bus	Memory Channel	Myrinet	Sun SCI	Gb Ether
Latency ( µs )	0.5	3	7 to 9	10	100
CPU overhead (µs)	<1	<1	<1	low	higher
Messages per sec (millions)	>10	>2			< 0.1
Hardware Bandwidth (MB/sec)	> 500	> 100	~ 250	~70	~ 50

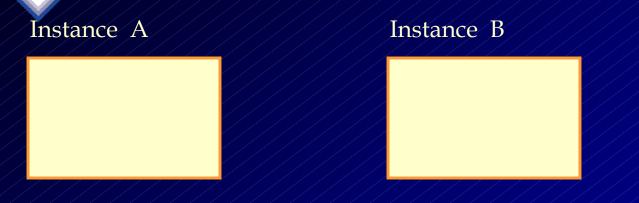


#### **Example 1: Read without transfer**

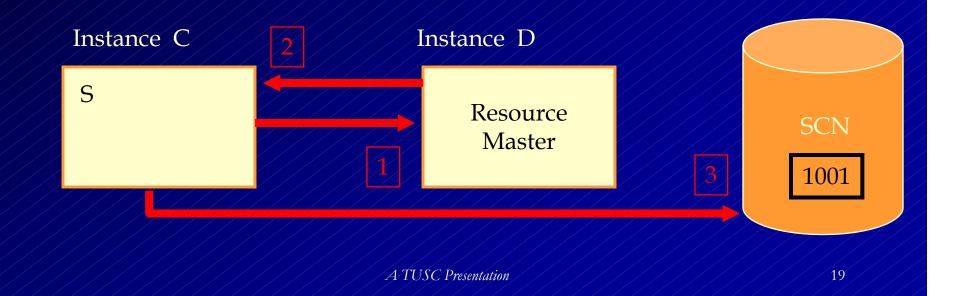




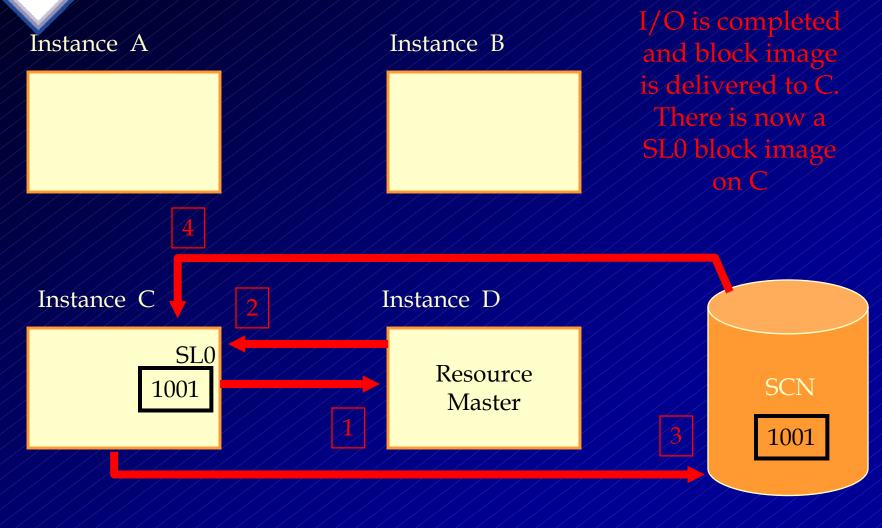
#### **Example 1: Read without transfer**

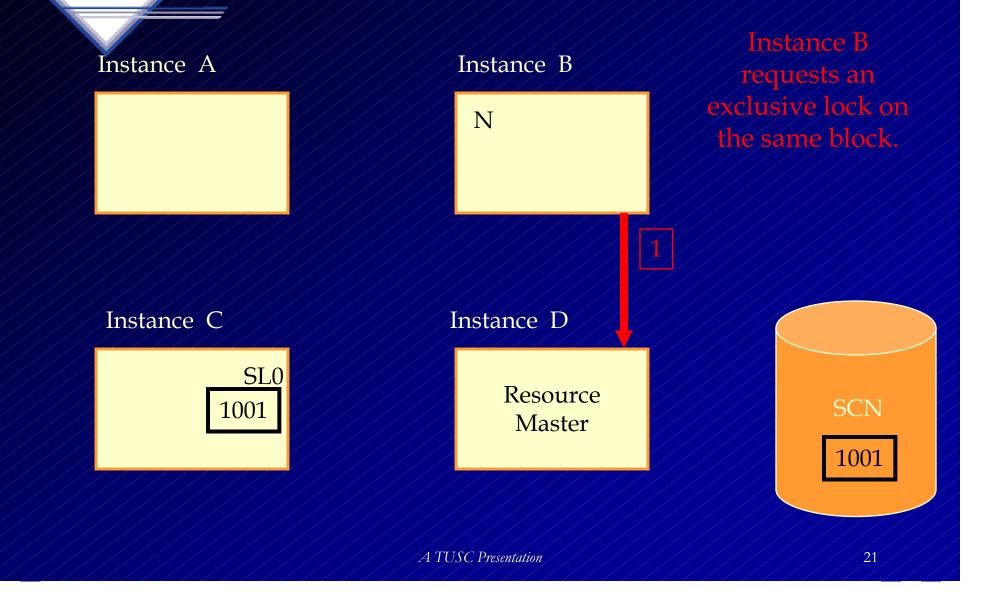


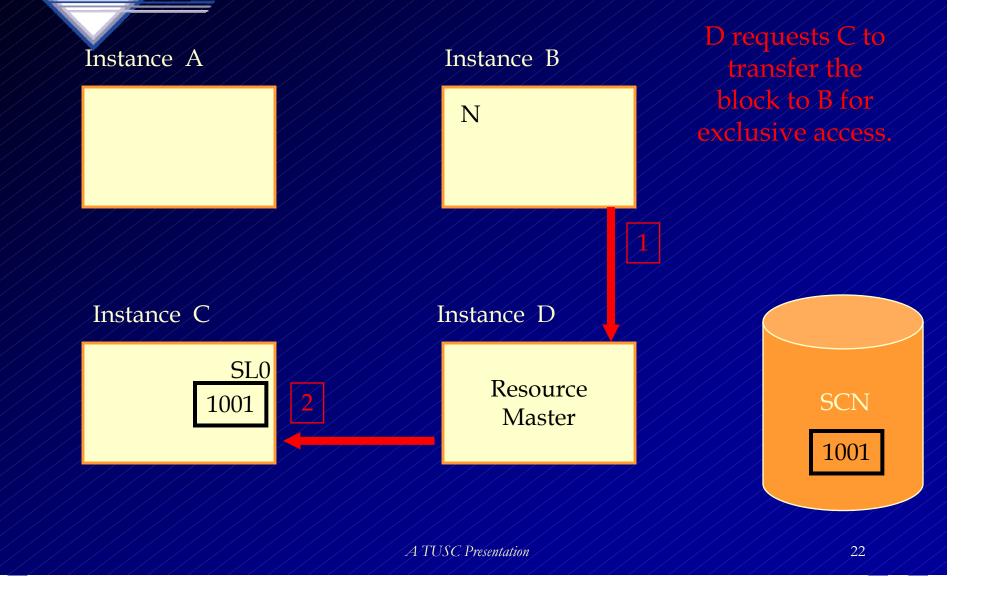
#### Instance C makes a read request to the database.

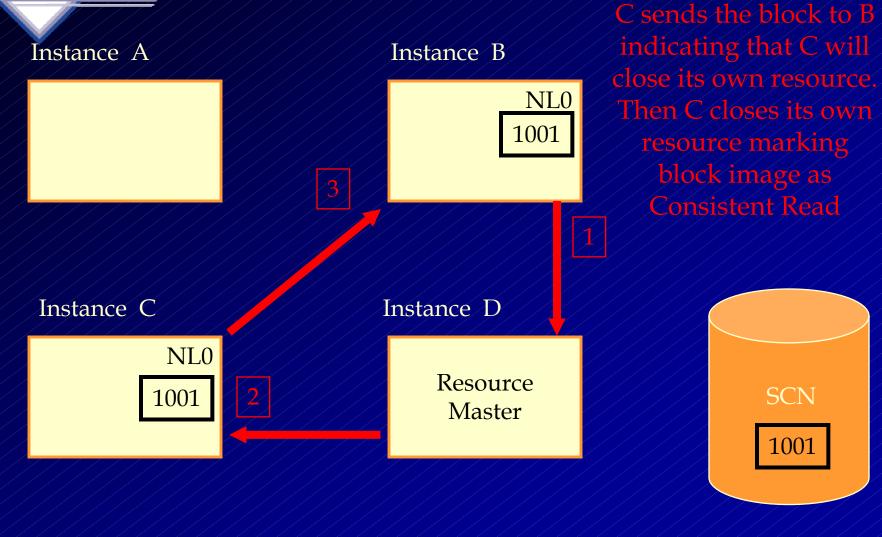




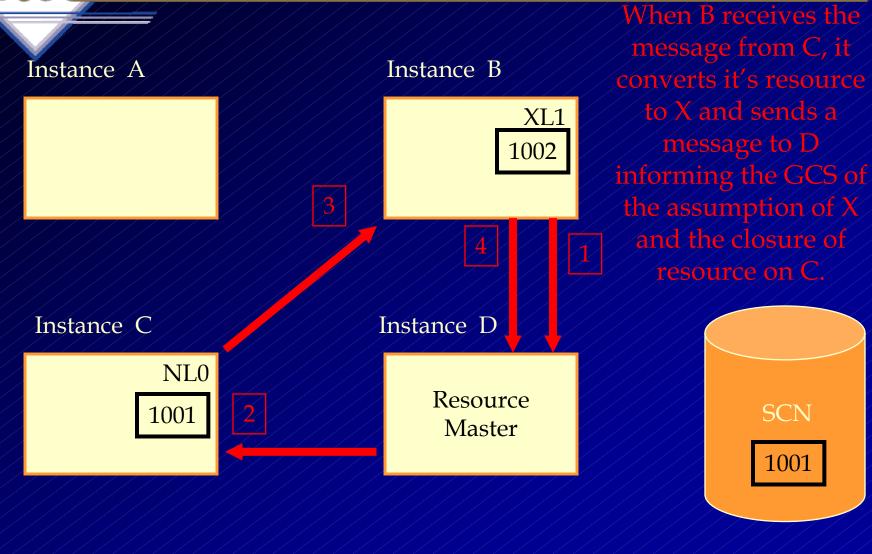








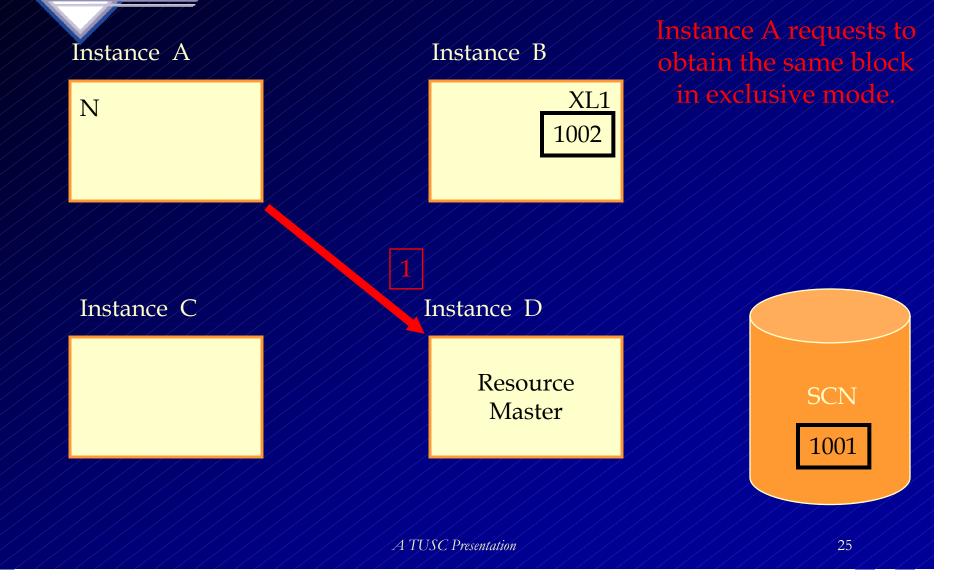
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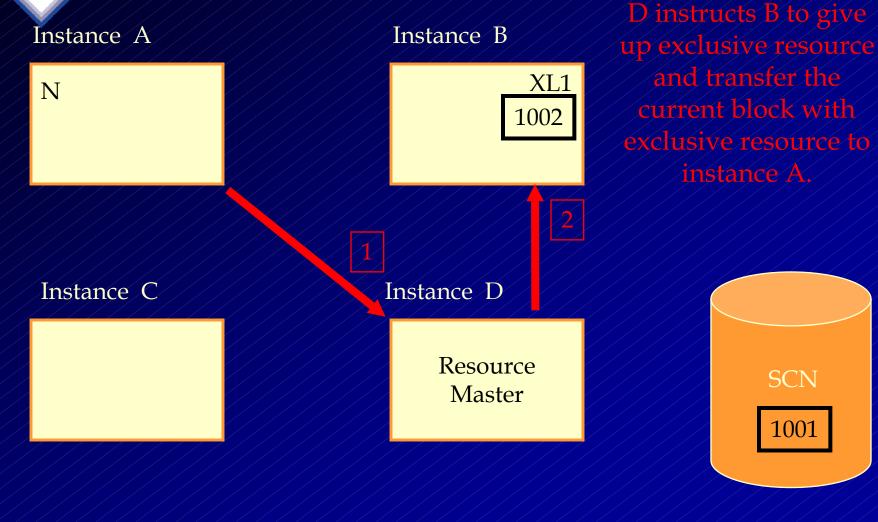


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**SCN** 

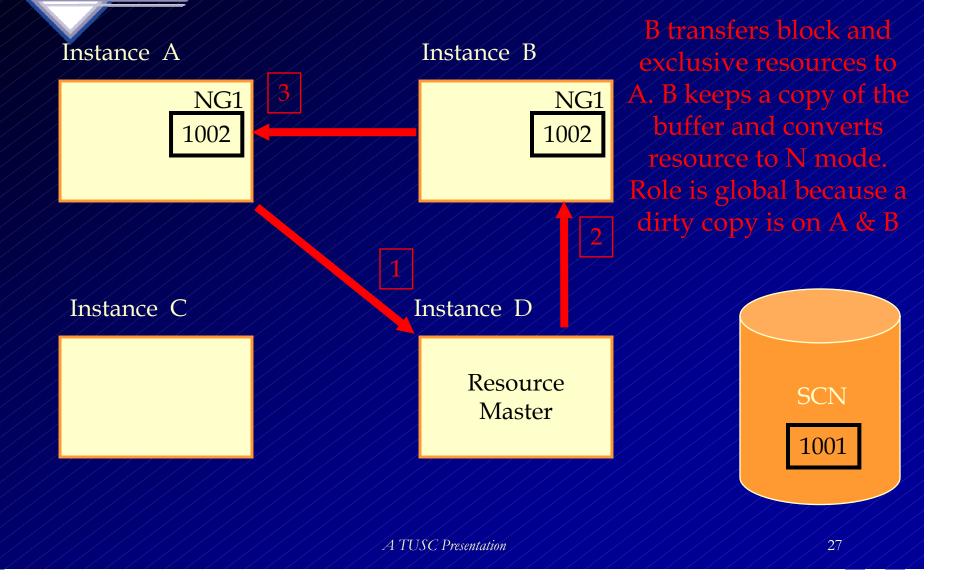
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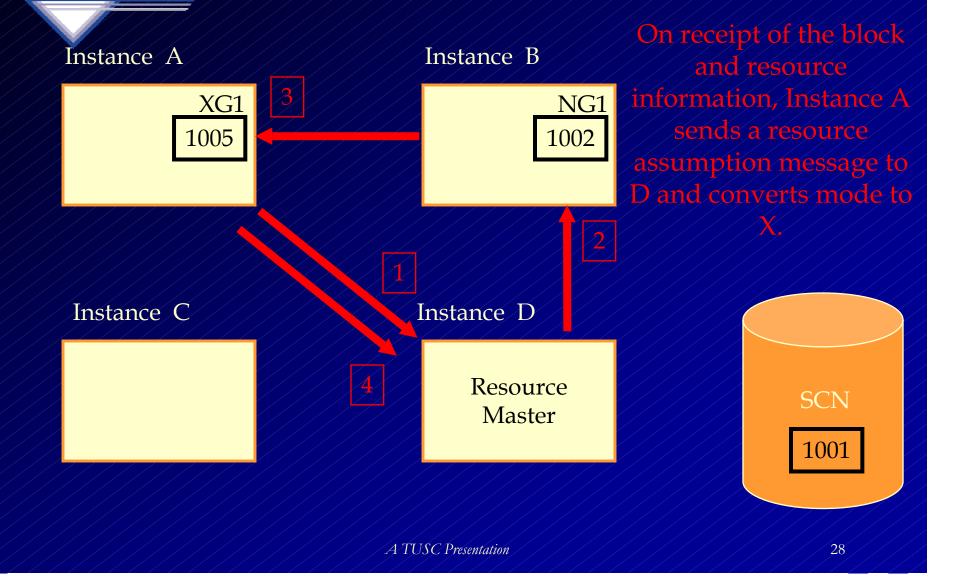




SCN

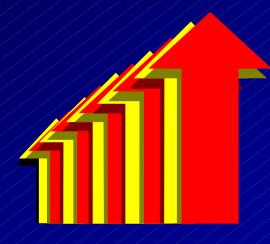
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## **Analysis of Performance Issues**

- Normal database Tuning and Monitoring
- RAC Cluster Interconnect Performance
- Monitoring Workload
- Monitoring RAC specific contention



#### **Normal Database Tuning and Monitoring**

- Prior to tuning RAC specific operations, each instance should be tuned separately.
  - APPLICATION Tuning
  - DATABASE Tuning
  - OS Tuning

## **THEN** • You can begin tuning RAC

## What are you Waiting on?

#### (Single Instance Tuning - fyi only)



#### Tuning the RAC Cluster Interconnect RAC issues are the same times TWO!

		% Total
Waits	Time (s)	Ela Time
820	154	72.50
	54	25.34
478		.52
600	1	.52
141	1	.28
	820 478 600	820 154 54 478 1 600 1

• Transfer times excessive from other instances in the cluster to this instance.

Could be due to network problems or buffer transfer issues.

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# Statspack - Top Wait Event



<u>Wait Problem</u> Sequential Read

Scattered Read

Free Buffer

**Buffer Busy** 

#### Potential Fix

Indicates many index reads – tune the code (especially joins); Faster I/O Indicates many full table scans – tune the code; cache small tables; Faster I/O Increase the DB\_CACHE\_SIZE; shorten the checkpoint; tune the code to get less dirty blocks, faster I/O, use multiple DBWR's. Segment Header – Add freelists (if inserts) or freelist groups (esp. RAC). Use ASSM.

# Statspack - Top Wait Event



<u>Wait Problem</u> Buffer Busy

Buffer Busy

Buffer Busy

#### Potential Fix

Data Block – Separate 'hot' data; potentially use reverse key indexes; fix queries to reduce the blocks popularity, use smaller blocks, I/O, Increase initrans and/or maxtrans (this one's debatable) Reduce records per block. Undo Header – Add rollback segments or increase size of segment area (auto undo) Undo block – Commit more (not too much) Larger rollback segments/area. Try to fix the SQL. 34

# Statspack - Top Wait Event



<u>Wait Problem</u> Enqueue - ST Enqueue - HW

Enqueue – TX

Enqueue - TM (trans. mgmt.)

#### Potential Fix

Use LMT's or pre-allocate large extents Pre-allocate extents above HW (high water mark.)

Increase initrans and/or maxtrans (TX4) on (transaction) the table or index. Fix locking issues if TX6. Bitmap (TX4) & Duplicates in Index (TX4). Index foreign keys; Check application locking of tables. DML Locks.

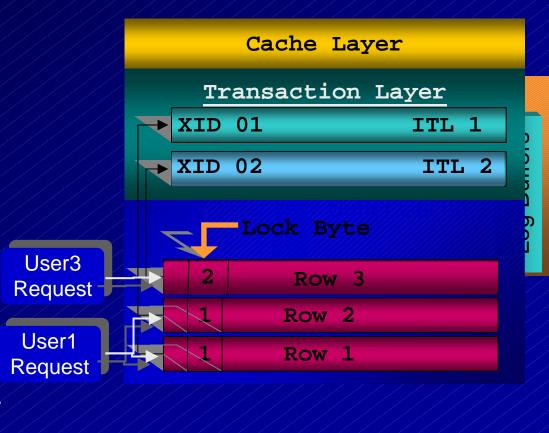
## User 2 Updates Row# 3

User1 updates 2 rows with an insert/update/delete – an ITL is opened and xid tracks it in the data block (lock byte is set on row).

The xid ties to the UNDO header block which ties to the UNDO data block for undo.

If user2 wants to query the row, they create a clone and rollback the transaction going to the undo header and undo block.

If user3 wants to update same row (they wait). If user 3 wants to update different row, then they open a second ITL with an xid that maps to an undo beader & maps to an undo block.



# Statspack - Top Wait Event

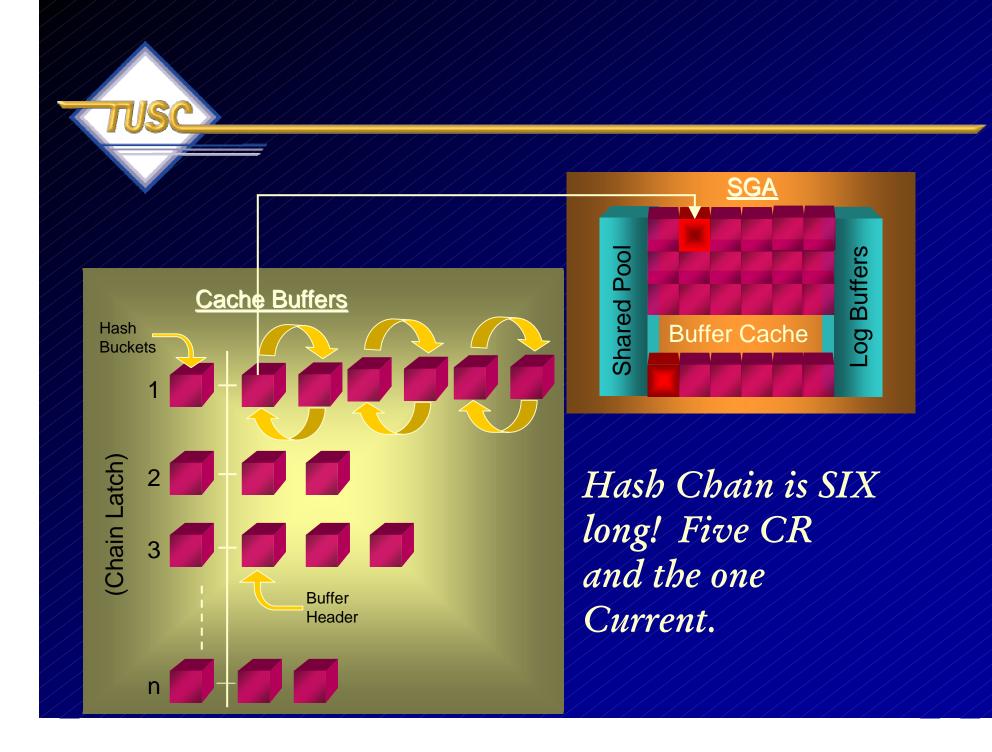


<u>Wait Problem</u> CBC Latches

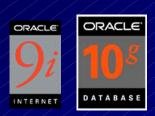
LRU Chain Latch

#### Potential Fix

Cache Buffers Chains Latches – Reduce the length of the hash chain (less copies) by reducing block's popularity. Increase the latches by increasing buffers. Use Oracle SQ generator. This latch protects the LRU list when a user needs the latch to scan the LRU chain for a buffer. When a dirty buffer is encountered it is linked to the LRU-W. When adding, moving, or removing a buffer this latch is needed. USC/Presenta



## Statspack - Latch Waits Things to look for...



<u>Latch Problem</u> Library Cache

Shared Pool

Redo allocation

Redo copy

Row cache objects

## <u>Potential Fix</u>

Use bind variables; adjust the shared\_pool\_size Use bind variables; adjust the shared\_pool\_size Minimize redo generation and avoid unnecessary commits Increase the \_log\_simultaneous\_copies Increase the Shared Pool

## **Statspack - Top Wait Events** Things to look for...



## Wait Problem

Consistent Gets

## Db block gets Db block changes Physical Reads

#### Potential Fix

Session Logical Reads All reads cached in memory. Includes both consistent gets and also the db block gets. These are the reads of a block that are in the cache. They are NOT to be confused with consistent read (cr) version of a block in the buffer cache (usually the current version is read). These are block gotten to be changed. MUST be the CURRENT block and not a cr block. These are the db block gets (above) that were actually changed. Blocks not read from the cache. Either from disk, disk cache or O/S cache; there are also physical reads direct which bypass cache using Parallel Query (not in hit ratios). 40

## Statspack – Instance Activity

ICO



Statistic	Total	per Second	per Trans
branch node splits	7,162	0.1	0.0
consistent gets	12,931,850,777	152,858.8	3,969.5
current blocks converted for CR	75,709	0.9	0.0
db block changes	343,632,442	4,061.9	/105.5
db block gets	390,323,754	4,613.8	119.8
hot buffers moved to head of LRU	197,262,394	2,331.7	60.6
leaf node 90-10 splits	26,429	0.3	0.0
leaf node splits	840,436	9.9	0.3
logons cumulative	21,369	0.3	0.0
physical reads	504,643,275	5,965.1	154.9
physical writes	49,724,268	587.8	/15.3/
session logical reads	13,322,170,917	157,472.5	4,089.4
sorts (disk)	4,132	0.1	0.0
sorts (memory)	7,938,085	93.8	/2.4
sorts (rows)	906,207,041	/10,711.7	278.2
table fetch continued row	25,506,365	301.5	7.8
table scans (long tables)	111	0.0	0.0
table scans (short tables)	ATUSC Presentation, 543, 085	18.2	41 0.5

#### **Normal Database Tuning and Monitoring**

- Prior to tuning RAC specific operations, each instance should be tuned separately.
  - APPLICATION Tuning
  - DATABASE Tuning
  - OS Tuning

## **THEN** • You can begin tuning RAC

- Your primary tuning efforts after tuning each instance individually should focus on the processes that communicate through the cluster interconnect.
- Global Services Directory Processes
  - GES Global Enqueue Services
  - GCS Global Cache Services

#### Global Cache Services (GCS) Waits

- Indicates how efficiently data is being transferred over the cluster interconnect.
- The critical RAC related waits are:

global cache busy	A wait event that occurs whenever a session has to wait for an ongoing operation on the resource to complete.
buffer busy global cache	A wait event that is signaled when a process has to wait for a block to become available because another process is obtaining a resource for this block.
buffer busy global CR	Waits on a consistent read via the global cache.

#### How:

- Query V\$SESSION\_WAIT to determine whether or not any sessions are experiencing RAC related waits.
- Identify the objects that are causing contention for these sessions.
- Modify the object to reduce contention.

Query v\$session\_wait to determine whether or not any sessions are experiencing RAC related waits.

#### The output from this query should look something like this:

The block number and file number will indicate the object the requesting instance is waiting for.

			//////		
INST ID EVENT		////FILE	NUMBER BLOCK	NUMBER W	VAIT TIME
1 global cache	busy		9///	150	//15/
2 global cache	busy		9	150	10

Identify objects that are causing contention for these sessions by identifying the object that corresponds to the file and block for each file\_number/block\_number combination returned:

```
SELECT owner,
    segment_name,
    segment_type
FROM dba_extents
WHERE file_id = 9
AND 150 between block_id AND block_id+blocks-1;
```

#### • The output will be similar to:

OWNER	SEGMENT_NAME	SEGMENT_TYPE
SYSTEM	MOD_TEST_IND	INDEX

Modify the object to reduce the chances for application contention.

Reduce the number of rows per block
Adjust the block size to a smaller block size
Modify INITRANS and FREELISTS

### Tuning the RAC Cluster Interconnect CR Block Transfer Time

 Block contention can be measured by using block transfer time, calculated by:

Accumulated round-trip time for all requests for consistent read blocks.

global cache cr block receive time

global cache cr blocks received

Total number of consistent read blocks successfully received from another instance.

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#### Tuning the RAC Cluster Interconnect CR Block Transfer Time

#### Use a self-join query on GV\$SYSSTAT to compute this ratio:

COLUMN "AVG RECEIVE TIME (ms)" FORMAT 99999999.9 COLUMN inst\_id format 9999 PROMPT GCS CR BLOCKS SELECT b1.inst\_id, b2.value "RECEIVED", b1.value "RECEIVE TIME", ((b1.value / b2.value) \* 10) "AVG RECEIVE TIME (ms)" FROM gv\$sysstat b1, gv\$sysstat b2 WHERE b1.name = 'global cache cr block receive time' AND b2.name = 'global cache cr blocks received' AND b1.inst\_id = b2.inst\_id;

1 2791 3287 11.8 2 3760 7482 19.9	INST_ID	RECEIVED	RECEIVE	TIME	AVG	RECEIVE	TIME	(ms)
	//_/_							
2 3760 7482 19.9		/2791		3287				11.8
	2	3760		7482				19.9

### Tuning the RAC Cluster Interconnect CR Block Transfer Time

- Problem Indicators:
  - High Transfer Time
  - One node showing excessive transfer time
- Use OS commands to verify cluster interconnects are functioning correctly.

### Tuning the RAC Cluster Interconnect CR Block Service Time

- Measure the latency of service times.
- Service time is comprised of consistent read build time, log flush time, and send time.

global cache cr blocks	Number of requests for a CR block served by
served	LMS
global cache cr block build time	The time that the LMS process requires to create a CR block on the holding instance.
global cache cr block	Time waited for a log flush when a CR request
flush time	is served (part of the serve time)
global cache cr block send time	Time required by LMS to initiate a send of the CR block.

#### **Tuning the RAC Cluster Interconnect CR Block Service Time**

Query GV\$SYSSTAT to determine average service times by instance:

```
SELECT a.inst id "Instance",
       (a.value+b.value+c.value)/decode(d.value,0,1, d.value) "LMS Service
   Time"
  FROM gv$sysstat A,
       gv$sysstat B,
       gv$sysstat C,
       gv$sysstat D
WHERE A.name = 'global cache cr block build time'
  AND B.name = 'global cache cr block flush time'
  AND C.name = 'global cache cr block send time'
  AND D.name = 'global cache cr blocks served'
  AND B.inst_id = A.inst_id
  AND C.inst id = A.inst id
  AND D.inst id = A.inst id
ORDER
  BY a.inst id;
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```

### Tuning the RAC Cluster Interconnect CR Block Service Time



Instance LMS Service Time

 1
 1.07933923'

 2
 .636687318

Instance 1 is on a faster node and serves blocks faster.

> The service time TO Instance 2 is shorter!

Instance 2 is on the slower node.

#### Tuning the RAC Cluster Interconnect CR Block Service Time – Component Level

Query GV\$SYSSTAT to drill-down into service time for individual components:

	Instance	Consistent	Read Build	Log Flush Wait	Send Time
/					
	////l		.00737234		
	<b>      2</b>		.04645529	.51214820	.07844674

### Tuning the RAC Cluster Interconnect OS Troubleshooting Commands

- Monitor cluster interconnects using OS commands to find:
  - Large number of processes in the run state waiting for cpu or scheduling
  - Platform specific OS parameter settings that affect IPC buffering or process scheduling
  - Slow, busy, faulty interconnects. Look for dropped packets, retransmits, CRC errors.
  - Ensure you have a private network
  - Ensure inter-instance traffic is not routed through a public network

### Tuning the RAC Cluster Interconnect OS Troubleshooting Commands

- Useful OS commands in a Sun Solaris environment to aid in your research are:
  - \$ netstat -1
  - \$ netstat -s
  - \$ sar -c
  - \$ sar -q
  - \$ vmstat
  - \$ iostat

#### Tuning the RAC Cluster Interconnect Global Performance Views for RAC

- Global Dynamic Performance view names for Real Application Clusters are prefixed with GV\$.
- GV\$SYSSTAT, GV\$DML\_MISC, GV\$SYSTEM\_EVENT, GV\$SESSION\_WAIT, GV\$SYSTEM\_EVENT contain numerous statistics that are of interest to the DBA when tuning RAC.
- The CLASS column of GV\$SYSSTAT tells you the type of statistic. RAC related statistics are in classes 8, 32 and 40.

### Tuning the RAC Cluster Interconnect Your Analysis Toolkit

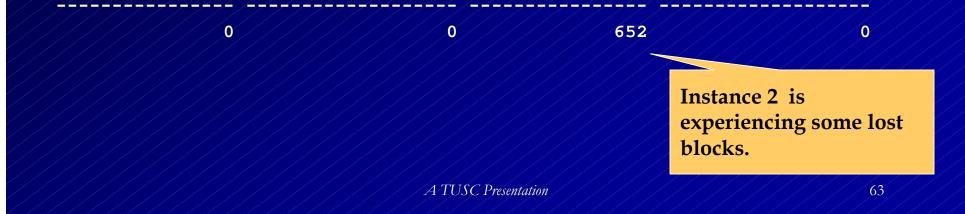
- RACDIAG.SQL is an Oracle-provided script that can also help with troubleshooting. RACDIAG.SQL can be downloaded from Metalink or the TUSC website, <u>www.tusc.com</u> (Metalink Note: 135714.1).
- STATSPACK combined with the queries illustrated in this presentation will provide you with the tools you need to effectively address RAC system performance issues.
- Oracle 10g OEM and ADDM (later in the presentation).
- Third Party tools can also be used.

- As mentioned, the view GV\$SYSSTAT will contain statistics that indicate the performance of your RAC system.
- The following statistics should always be as near to zero as possible:

global cache blocks lost	Block losses during transfers. May indicate network problems.
global cache blocks corrupt	Blocks that were corrupted during transfer. High values indicate an IPC, network, or hardware problem.

SELECT A.VALUE "GC BLOCKS LOST 1", B.VALUE "GC BLOCKS CORRUPT 1", C.VALUE "GC BLOCKS LOST 2", D.VALUE "GC BLOCKS CORRUPT 2" FROM GV\$SYSSTAT A, GV\$SYSSTAT B, GV\$SYSSTAT C, GV\$SYSSTAT D WHERE A.INST\_ID=1 AND A.NAME='global cache blocks lost' AND B.INST\_ID=1 AND B.NAME='global cache blocks corrupt' AND C.INST\_ID=2 AND C.NAME='global cache blocks lost' AND D.INST\_ID=2 AND D.NAME='global cache blocks corrupt'

GC BLOCKS LOST 1 GC BLOCKS CORRUPT 1 GC BLOCKS LOST 2 GC BLOCKS CORRUPT 2



#### Take a closer look to see what is causing the lost blocks:

SELECT A.INST\_ID "INSTANCE", A.VALUE "GC BLOCKS LOST", B.VALUE "GC CUR BLOCKS SERVED", C.VALUE "GC CR BLOCKS SERVED", A.VALUE/(B.VALUE+C.VALUE) RATIO FROM GV\$SYSSTAT A, GV\$SYSSTAT B, GV\$SYSSTAT C WHERE A.NAME='global cache blocks lost' AND B.NAME='global cache current blocks served' AND C.NAME='global cache cr blocks served' and B.INST\_ID=a.inst\_id AND C.INST\_ID = a.inst\_id;

In this case the database Instance 1 takes 22 seconds to perform a series of tests, Instance 2 takes 25 minutes.

	Instance gc blocks	lost gc cur block	s served gc cr blocks	served RATIO
/_				
	1	0	3923	2734 0
	2	652	3008	4380 .088251218

- The TCP receive and send buffers on Instance 2 were set at 64K
- This is a 8k block size instance with a db\_file\_multiblock\_read\_count of 16. This was causing excessive network traffic since the system was using full table scans resulting in a read of 128K.
- In addition the actual TCP buffer area was set to a small number.

#### Tuning the RAC Cluster Interconnect Current Block Transfer Statistics

- In addition to monitoring consistent read blocks, we also need to be concerned with processing current mode blocks.
- Calculate the average receive time for current mode blocks:

Accumulated round trip time for all requests for current blocks

Global cache current block receive time

Global cache current blocks received

Number of current blocks received from the holding instance over the interconnect

#### Tuning the RAC Cluster Interconnect Current Block Transfer Statistics

## Query the GV\$SYSSTAT view to obtain this ratio for each instance:

```
COLUMN "AVG RECEIVE TIME (ms)" format 9999999.9

COLUMN inst_id FORMAT 9999

PROMPT GCS CURRENT BLOCKS

SELECT bl.inst_id,

    b2.value "RECEIVED",

    b1.value "RECEIVE TIME",

    ((bl.value / b2.value) * 10) "AVG RECEIVE TIME (ms)"

FROM gv$sysstat bl, gv$sysstat b2

WHERE bl.name = 'global cache current block receive time'

AND b2.name = 'global cache current blocks received'

AND b1.inst id = b2.inst id;
```

INST_ID	RECEIVED	RECEIVE TIME AVG RECEIVE TIME (ms)	
	22694	68999 30.4	
2	23931	42090 17.6	

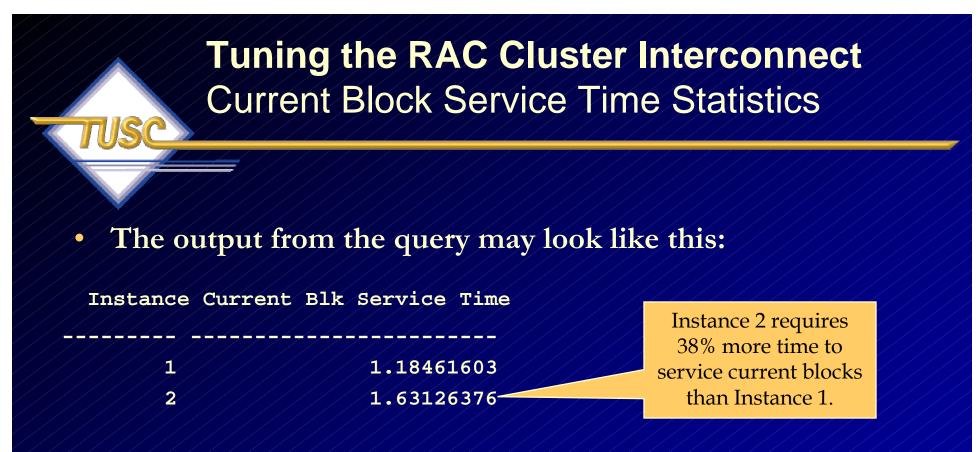
### Tuning the RAC Cluster Interconnect Current Block Service Time Statistics

 Service time for current blocks is comprised of pin time, log flush time, and send time.

global cache current blocks served	The number of current blocks shipped to the requesting instance over the interconnect.
global cache block pin time	The time it takes to pin the current block before shipping it to the requesting instance. Pinning is necessary to disallow changes to the block while it is prepared to be shipped to another instance.
global cache block flush time	The time it takes to flush the changes to a block to disk (forced log flush), before the block is shipped to the requesting instance.
global cache block send time	The time it takes to send the current block to the requesting instance over the interconnect.

#### Tuning the RAC Cluster Interconnect Current Block Service Time Statistics

## To calculate current block service time, query GV\$SYSSTAT:



Drill-down to service time components will help identify the cause of the problem.

#### Tuning the RAC Cluster Interconnect Current Block Service Time Statistics

```
SELECT A.inst_id "Instance",
      (A.value/D.value) "Current Block Pin",
      (B.value/D.value) "Log Flush Wait",
      (C.value/D.value) "Send Time"
FROM GV$SYSSTAT A,
    GV$SYSSTAT B,
    GV$SYSSTAT C.
    GV$SYSSTAT D
WHERE A.name = 'global cache current block build time'
 AND B.name = 'global cache current block flush time'
 AND C.name = 'global cache current block send time'
 AND D.name = 'global cache current blocks served'
 AND B.inst id=a.inst id
                                                 High pin times could indicate
 AND C.inst_id=a.inst_id
                                               problems at the IO interface level.
 AND D.inst id=a.inst id
ORDER
   BY A. inst id;
                                                  Send Time
 Instance Current Block Pin Log Flug
                     .69366887
                                     .472058762 .018196236
         1
                   1.07740715
         2
                                     .480549199 .072346418
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```

#### Tuning the RAC Cluster Interconnect Global Cache Convert and Get Times

GCS: Global Cache Services. A process that communicates through the cluster interconnect

A final set of statistics can be useful in identifying RAC interconnect performance issues.

global cache convert time	The accumulated time that all sessions require to perform global conversion on GCS resources
global cache converts	Resource converts on buffer cache blocks. Incremented whenever GCS resources are converted from Null to Exclusive, shared to Exclusive, or Null to Shared.
global cache get time	The accumulated time of all sessions needed to open a GCS resource for a local buffer.
Global cache gets	The number of buffer gets that result in opening a new resource with the GCS.

#### **Tuning the RAC Cluster Interconnect** Global Cache Convert and Get Times

• To m	easure these times, query the <b>(</b>	GV\$SYSSTAT view:						
	SELECT A.inst_id "Instance", A.value/B.value "Avg Cache Conv. Time",							
	C.value/D.value "Avg Cache Get Time", E.value "GC Convert Timeouts"							
FROM	GV\$SYSSTAT A, GV\$SYSSTAT B,							
	GV\$SYSSTAT C, GV\$SYSSTAT D, GV\$SYSSTAT	Neither convert time is excessive. Excessive would be > 10-20 ms. Instance						
WHERE	A.name = 'global cache convert time'							
	B.name = 'global cache converts'	1 has higher convert times because it is getting and converting from instance 2,						
	c.name = 'global cache get time'	which is running on slower CPUs						
AND	D.name = 'global cache gets'	which is fully of slower er es						
AND	E.name = 'global cache convert timeouts'							
AND	B.inst_id = A.inst_id							
AND	C.inst_id = A.inst_id							
AND	D.inst_id = A.inst_id							
AND	E.inst_id = A.inst_id							
ORDER								
BY	A.inst_id;							
Instance	Avg Cache Conv. Time Avg ache Get Ti	me GC Convert Timeouts						
1	1,85812072 .9812963	356 0						
2	1.65947528 .6274442	273 0						

### Tuning the RAC Cluster Interconnect Global Cache Convert and Get Times

- Use the GV\$SYSTEM\_EVENT view to review TIME\_WAITED statistics for various GCS events if the get or convert times become significant.
- STATSPACK can be used for this to view these events.

## Tuning the RAC Cluster Interconnect Global Cache Convert and Get Times

#### Interpreting the convert and get statistics

High convert times	Instances swapping a lot of blocks over the interconnect
Large values or rapid increases in gets, converts or average times	GCS contention
High latencies for resource operations	Excessive system loads
Non-zero GC converts Timeouts	System contention or congestion. Could indicate serious performance problems.

- If these RAC-specific wait events show up in the TOP-5 wait events on the STATSPACK report, you need to determine the cause of the waits:
  - global cache open s
  - global cache open x
  - global cache null to s
  - global cache null to x
  - global cache cr request
  - Global Cache Service Utilization for Logical Reads

Event: global cache open s global cache open x

#### **Description:**

- •A session has to wait for receiving permission for shared(s) or exclusive(x) access to the requested resource
- •Wait duration should be short.
- •Wait followed by a read from disk.
- •Blocks requested are not cached in any instance.

#### Action:

- •Not much can be done
- •When associated with high totals or high per-transaction wait time, data blocks are not cached.
- •Will cause sub-optimal buffer cache hit ratios
- Consider preloading heavily used tables

Event: global cache null to s global cache null to x

#### **Description:**

Happens when two instances exchange the same block back and forth over the network.
These events will consume a greater proportion of total wait time if one instance requests cached data blocks from other instances.

#### Action:

•Reduce the number of rows per block to eliminate the need for block swapping between instances.

Event: global cache cr request

#### **Description:**

• Happens when an instance requests a CR data block and the block to be transferred hasn't arrived at the requesting instance.

#### Action:

Examine the cluster interconnects for possible problems.Modify objects to reduce possibility of contention.

A TUSC Presentation

- Examine the Cluster Statistics page of your STATSPACK report when:
  - Global cache waits constitute a large proportion of the wait time listed on the first page of your STATSPACK report.



- Response times or throughput does not conform to your service level requirements.
- STATSPACK report should be taken during heavy RAC workloads.

- Causes of a high GCS time per request are:
  - **Contention for blocks**
  - System Load
- Network issues

# That's nice to know, but how can I fix it?

#### System Load

• If processes are queuing for the CPU, raise the priority of the GCS processes (LMS*n*) to have priority over other processes to lower GCS times.

• Reduce the load on the server by reducing the number of processes on the database server.

Increase capacity by adding CPUs to the server

Add nodes to the cluster database

A TUSC Presentation



OS logs and OS stats will indicate if a network link is congested.

• Ensure packets are being routed through the private interconnect, not the public network.

# **Cluster Interconnect verification**

SQL>CONNECT SYS/<> AS SYSDBA SQL>ORADEBUG SETMYPID SQL>ORADEBUG IPC SQL>EXIT

Output generated in udump directory



SSKGXPT 0x3671e28 flags SSKGXPT\_R\_DPENDING info for network 0 socket no 9 IP 142.23.153.1 UDP 59084 sflags SSKGXPT\_WRITESSKGXPT\_UP info for network 1 socket no 0 IP 0.0.0.0 UDP 0 sflags SSKGXPT\_DOWN context timestamp 0x4402d no ports

# Interconnect Best Practices (Metalink Note: 278132.1)

- Have at least a gigabit ethernet for optimal performance
- Do not use crossover cables (use a switch)
- Increase the UDP buffer sizes at the OS maximum
- Turn on UDP checksumming

#### **GV\$CACHE\_TRANSFER & GV\$BH**

 Displays block types and classes that Oracle has transferred at least once over the cluster interconnect

 XNC column records the number of lock conversions (potential pings)

- used to identify the blocks that are being frequently transferred (pinged) between instances
- only shows buffers with a nonzero XNC count
- If NAME column is blank buffer is associated with a temporary segment

#### **Tuning the Cluster Interconnect (Hot Blocks)**

SELECT INST\_ID, NAME, FILE#, CLASS#, MAX(XNC) FROM GV\$CACHE\_TRANSFER GROUP BY INST\_ID, NAME, FILE#, CLASS#

INST_ID NAME	FILE#	CLASS#	MAX(XNC)
1 IDL_UB2\$	1	4	231
1 PK_USPRL	4	1	47
1 PK_COMP	4	1	39
1 COMPANY	171	1	2849

A TUSC Presentation

#### **Tuning the Cluster Interconnect (Hot Blocks)**

SELECT	FILE#,
	BLOCK#,
	CLASS#,
	STATUS,
	XNC
FROM	GV\$CACHE_TRANSFER
WHERE	NAME = 'COMPANY'
AND	FILE# = 171;

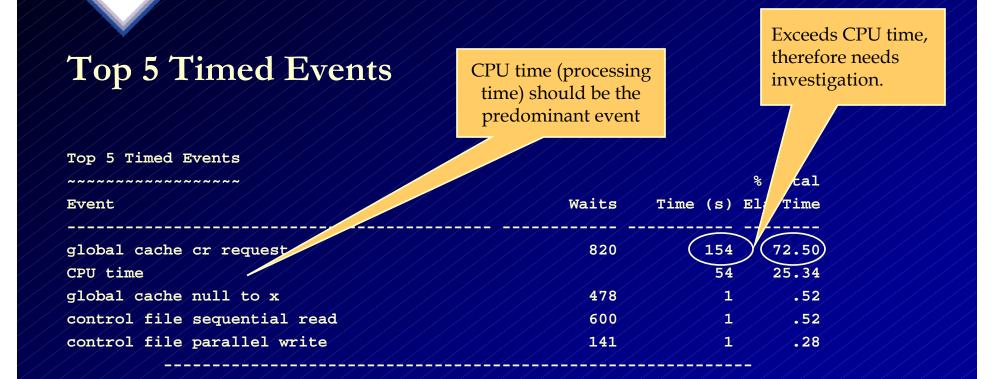
FILE#	BLOCK#	CLASS#	STAT	XNC
171	898	 1	XCUR	1321
171	1945	1	XCUR	27
171	1976	1	XCUR	19
171	2039	1	XCUR	849
		USC Durantation		

#### **Tuning the Cluster Interconnect (Hot Blocks)**

WHERE	DBMS_ROWID.ROWID_BLOCK_NUMBER(ROWID) = 898;
FROM	COMPANY
	COMP_NAME
SELECT	COMP_ID,

COMP_ID	NAME
3949	ORACLE SOFTWARE
3952	CATAMARAN INC.
3957	PARIYAR BROTHERS INC.
3961	DIGITAL BROADCASTING INC.

- The STATSPACK report shows statistics ONLY for the node or instance on which it was run.
- Run statspack.snap procedure and spreport.sql script on each node you want to monitor to compare to other instances.



•Transfer times are excessive from other instances in this cluster to this instance.

•Could be due to network problems or buffer cache sizing issues.

A TUSC Presentation

Network changes were made
An index was added
STATSPACK report now looks like this:

CPU time is now the predominant event

Top 5 Timed Events				
			% Total	
Event	Waits	Time (s)	Ela Time	
	/_/_/_/_/_/		///	
CPU time		////99	64.87	
global cache null to x	1,655	28	18.43	
enqueue	46	8       8	5.12	
global cache busy	104	////7/	4.73	
DFS lock handle	38	///2	1.64	

# Tuning the RAC Cluster InterconnectUsing STATSPACK ReportsAfter network and index changes.

#### Workload characteristics for this instance:

Cluster Statistics for DB: DB2 Instance: INST1 Snaps: 105 -106 Snaps: 25 -26

Global Cache Service - Workload Characteristics

Ave global cache get time (ms):	3.1	8.2
Ave global cache convert time (ms):	/ / 3.2/	16.5
Ave build time for CR block (ms):	0.2	1.5
Ave flush time for CR block (ms):	/0.0/	6.0
Ave send time for CR block (ms):	1.0	/0.9/
Ave time to process CR block request (ms):	1,3/	8.5
Ave receive time for CR block (ms):	17.2	18.3
Ave pin time for current block (ms):	0.2	13.7
Ave flush time for current block (ms):	/ /0.0/	3.9
Ave send time for current block (ms):	0.9	/0.8/
Ave time to process current block request (ms):	1,1/	18.4
Ave receive time for current block (ms):	3.1	17.4
Global cache hit ratio:	1.7	2.5
Ratio of current block defers:	/ 0.0/	0.2
% of messages sent for buffer gets:	1.4	/2.2/
% of remote buffer gets:	1.1	1.6
Ratio of I/O for coherence:	/ / 8.7/	/2.9/
Ratio of local vs remote work:	0.6	0.5
Ratio of fusion vs physical writes:	1.0	0,0
ATUSC Presentation		

- Global Enqueue Services (GES) control the interinstance locks in Oracle 9i RAC.
- The STATSPACK report contains a special section for these statistics.

Global Enqueue Service Statistics	
Ave global lock get time (ms):	0.9
Ave global lock convert time (ms):	1.3
Ratio of global lock gets vs global lock releases:	/1.1/

#### **Guidelines for GES Statistics:**

- All times should be < 15ms</p>
- Ratio of global lock gets vs global lock releases should be near 1.0
- High values could indicate possible network or memory problems
- Could also be caused by application locking issues
- May need to review the enqueue section of STATSPACK report for further analysis.

#### GCS AND GES messaging

Watch for excessive queue times (>20-30ms)

#### GCS and GES Messaging statistics

\_\_\_\_\_

Ave message sent queue time (ms): 1.8 Ave message sent queue time on ksxp (ms): 2.6 1.2 Ave message received queue time (ms): Ave GCS message process time (ms): 1.2 0.2 Ave GES message process time (ms): % of direct sent messages: 58.4 % of indirect sent messages: 4.9 % of flow controlled messages: 36.7

Statistic: gcs blocked converts gcs blocked cr converts

#### **Description:**

Instance requested a block from another instance and was unable to obtain the conversion of the block.
Indicates users on different instances need

to access the same blocks.

#### Action:

Prevent users on different instances from needing access to the same blocks.
Ensure sufficient freelists (not an issue if using automated freelists)
Reduce block contention through freelists, initrans.
Limit rows per block.

A TUSC Presentation

- The Library Cache Activity report shows statistics regarding the GES.
- Watch for GES Invalid Requests and GES Invalidations.
- Could indicate insufficient sizing of the shared pool resulting in GES contention.

Library Cache Activity for DB: DB2 Instance: INST2 Snaps: 25 -26 ->"Pct Misses" should be very low

Namespace	GES Lock Requests	GES Pin Requests	GES Pin Releases	GES Inval GES Requests	3 Invali- dations
BODY	1	0	0	0	0
CLUSTER	4/	0	0	0	0
INDEX	84	0	/////	0//	0
SQL AREA	0	0//	0	/////	////0/
TABLE/PROCEDURE	617	192	0	///////////////////////////////////////	0
TRIGGER	0	0	0	0//	0

Oracle makes a Global Cache Service request whenever a user accesses a buffer cache to read or modify a data block and the block is not in the local

cache.

... and the crowd gasps!

 RATIOS can be used to give an indication of how hard your Global Services Directory processes are working.

 To estimate the use of the GCS relative to the number of logical reads:

global cache gets + global cache converts + global cache cr/blocks rcvd + global cache current blocks rcvd

consistent gets + db block gets

Number of logical reads

# This information can be found by querying the GV\$SYSSTAT view

SELECT a.inst\_id "Instance", (A.VALUE+B.VALUE+C.VALUE+D.VALUE)/(E.VALUE+F.VALUE) "GLOBAL CACHE HIT RATIO" FROM GV\$SYSSTAT A, GV\$SYSSTAT B, GV\$SYSSTAT C, GV\$SYSSTAT D, GV\$SYSSTAT E, GV\$SYSSTAT F WHERE A.NAME='global cache gets' AND B.NAME='global cache converts' AND C.NAME='global cache cr blocks received' AND D.NAME='global cache current blocks received' **SINCE INSTANC** AND E.NAME= 'consistent gets' **STARTUP** AND F.NAME='db block gets' AND B.INST\_ID=A.INST\_ID AND C.INST\_ID=A.INST\_ID AND D.INST\_ID=A.INST\_ID AND E.INST\_ID=A.INST\_ID AND F.INST\_ID=A.INST\_ID;

#### Instance GLOBAL CACHE HIT RATIO

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/	Ζ,	/ /		//	 77		777	
				1⁄ /		<ul> <li>.0</li> </ul>	2403	656
				_/ /				
				2⁄ /		.01	4798	887/

A TUSC Presentation

- Some blocks, those frequently requested by local and remote users, will be hot.
- If a block is hot, its transfer is delayed for a few milliseconds to allow the local users to complete their work.
- The following ratio provides a rough estimate of how prevalent this is:

#### global cache defers

#### global cache current blocks served

 A ratio of higher than 0.3 indicates that you have some pretty hot blocks in your database.

 To find the blocks involved in busy waits, query the columns NAME, KIND, FORCED\_READS, FORCED\_WRITES.

```
Select INST_ID "Instance", name, kind,
        sum(forced_reads) "Forced Reads",
        sum(forced_writes) "Forced Writes"
        FROM gv$cache_transfer
        WHERE owner# != 0
        GROUP BY inst_id, name, kind
        ORDER BY 1,4 desc,2;
```

Instance NAME	KIND	Forced Reads Forced Writes
1 MOD_TEST_IND	INDEX	308 0
1 TEST2	TABLE	64 0
1 AQ\$_QUEUE_TABLES	TABLE	5 0
2 TEST2	TABLE	473 0
2 MOD_TEST_IND	INDEX	221 0

- If you discover a problem, you may be able to alleviate contention by:
  - Reducing hot spots or spreading the accesses to index blocks or data blocks.
  - Use Oracle has or range partitions wherever applicable, just as you would in single-instance Oracle databases
  - Reduce concurrency on the object by implementing resource management or load balancing.
  - Decrease the rate of modifications on the object (use fewer database processes).

- Fusion writes occur when a block previously changed by another instance needs to be written to disk in response to a checkpoint or cache aging.
- Oracle sends a message to notify the other instance that a fusion write will be performed to move the data block to disk.
- Fusion writes do not require an additional write to disk.
- Fusion writes are a subset of all physical writes incurred by an instance.

 The following ratio shows the proportion of writes that Oracle manages with fusion writes:

DBWR fusion writes

physical writes

SELECT A.inst\_id "Instance", A.VALUE/B.VALUE "Cache Fusion Writes Ratio" FROM GV\$SYSSTAT A, GV\$SYSSTAT B WHERE A.name='DBWR fusion writes' AND B.name='physical writes' AND B.inst\_id=a.inst\_id ORDER BY A.INST\_ID;

#### Instance Cache Fusion Writes Ratio

_	2	_	_	_				<u> </u>	7	_/_	/			<u> </u>	_/		<u> </u>	_/_	 	_/_			<u> </u>	
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							7																	
							⁄2	2											1	31	86	20	42	

- A high large value for Cache Fusion Writes ratio may indicate:
  - Insufficiently sized caches
  - Insufficient checkpoints
  - Large numbers of buffers written due to cache replacement or checkpointing.

### Tuning the RAC Cluster Interconnect CACHE\_TRANSFER views

• FORCED\_READS and FORCED\_WRITES column are used to determine which types of objects your RAC instances are sharing.

•Values in FORCED\_WRITES column provide counts of how often a certain block type experiences a transfer out of a local buffer cache due to a request for current version by another instance.

•The NAME column shows the name of the object containing blocks being transferred.

#### V\$CACHE\_TRANSFER

FILE#	NUMBER
BLOCK#	NUMBER
CLASS#	NUMBER
STATUS	VARCHAR2(5)
XNC	NUMBER
FORCED_READS	NUMBER
FORCED_WRITES	NUMBER
NAME	VARCHAR2(30)
PARTITION_NAME	VARCHAR2(30)
KIND	VARCHAR2(15)
OWNER#	NUMBER
GC_ELEMENT_ADDR	RAW(4)
GC_ELEMENT_NAME	NUMBER

#### Deprecated views in 10g

These views were deprecated in 10g: GV\$/V\$CLASS\_CACHE\_TRANSFER GV\$/V\$CACHE\_LOCK GV\$/V\$FALSE\_PING GV\$/V\$FILE\_CACHE\_TRANSFER GV\$/V\$GC\_ELEMENTS\_WITH\_COLLISIONS GV\$/V\$LOCK\_ACTIVITY GV\$/V\$TEMP\_CACHE\_TRANSFER

<u>The useful info was incorporated into:</u> GV\$/V\$INSTANCE\_CACHE\_TRANSFER GV\$/V\$SEGMENT\_STATISTICS"

#### Tuning the RAC Cluster Interconnect Monitoring the GES Processes

 To monitor the Global Enqueue Service Processes, use the GV\$ENQUEUE\_STAT view.

#### GV\$ENQUEUE\_STAT

INST_ID	NUMBER
EQ_TYPE	VARCHAR2(2)
TOTAL_REQ#	NUMBER
TOTAL_WAIT	NUMBER
SUCC_REQ#	NUMBER
FAILED_REQ#	NUMBER
CUM_WAIT_TIME	NUMBER

#### Tuning the RAC Cluster Interconnect Monitoring the GES Processes

 Retrieve all of the enqueues with a total\_wait# value greater than zero:

# SELECT \* FROM gv\$enqueue\_stat WHERE total\_wait# > 0 ORDER BY inst id, cum wait time desc;

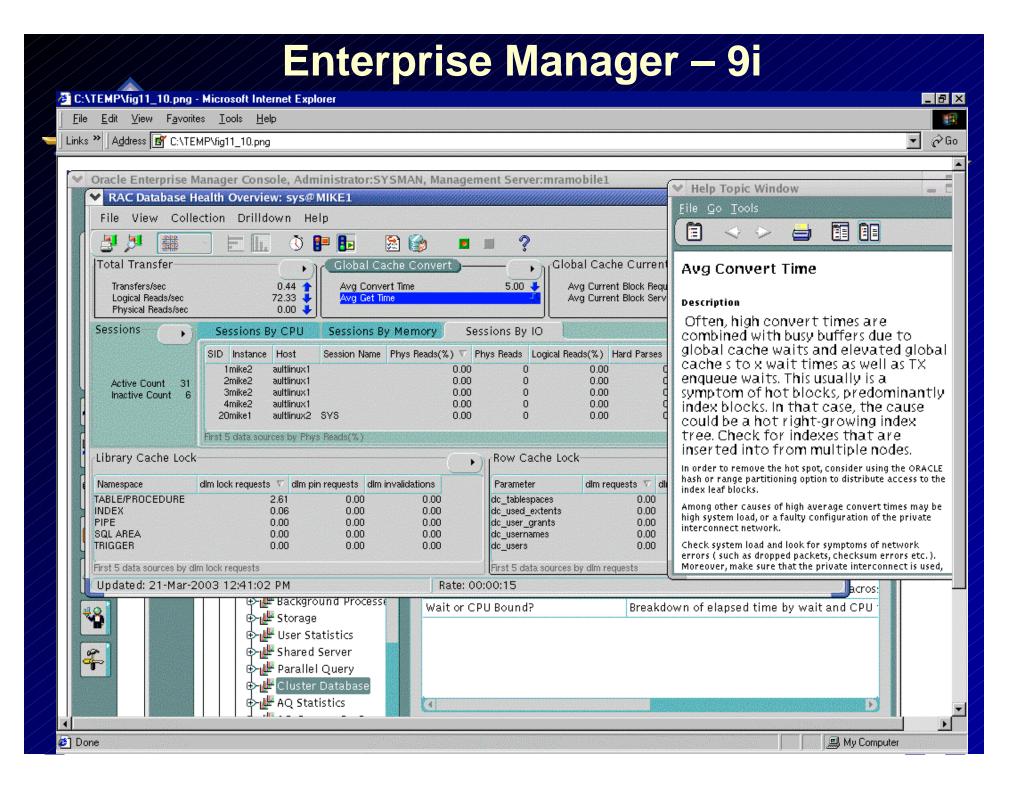
INST_ID	EQ	TOTAL_REQ#	TOTAL_WAIT#	SUCC_REQ#	FAILED_REQ#	CUM_WAIT_TIME
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/////1	PS	995	571	994	1////1	/55658
1	TA	1067	874	1067	0	10466
/////1	TD	974	974	974	0	2980
/////1	DR	176	176	176	0	406
1////1	បន	190	189	/190	0	404
1////1	PI	47	////27/	47	0	104
			ATUŚĆ	Presentation		////////

#### Tuning the RAC Cluster Interconnect Monitoring the GES Processes

#### Oracle says enqueues of interest in the RAC environment are:

SQ Enqueue	Indicates there is contention for sequences. Increase the cache size of sequences using ALTER SEQUENCES. Also, when creating sequences, the NOORDER keyword should be used to avoid forced ordering of queued sequence values.
TX Enqueue	Application-related row locking usually causes problems here. RAC processing can magnify the effect of TX enqueue waits. Index block splits can cause TX enqueue waits. Some TX enqueue performance issues can be resolved by setting the value of INITRANS parameter for a table or index (have also heard setting it to be equal to the number of CPUs per node multiplied by the number of nodes in a cluster multiplied by 0.75). I prefer setting INITTRANS to the number of concurrent processes issuing DML against the block.

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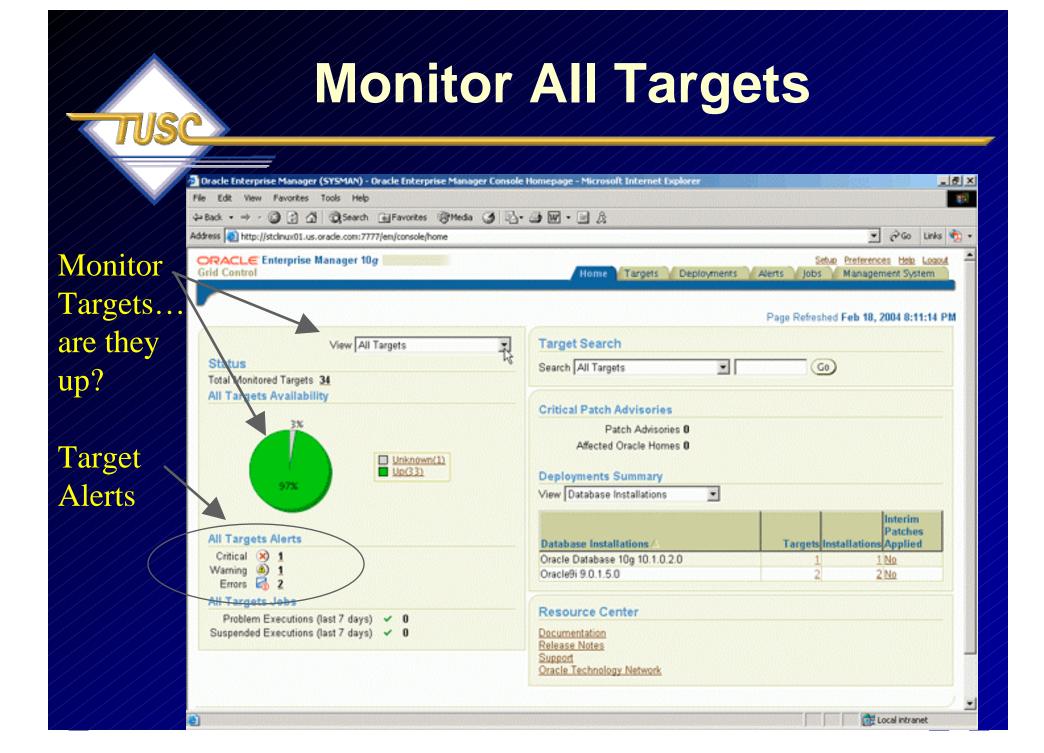


#### Enterprise Manager 10g for the Grid

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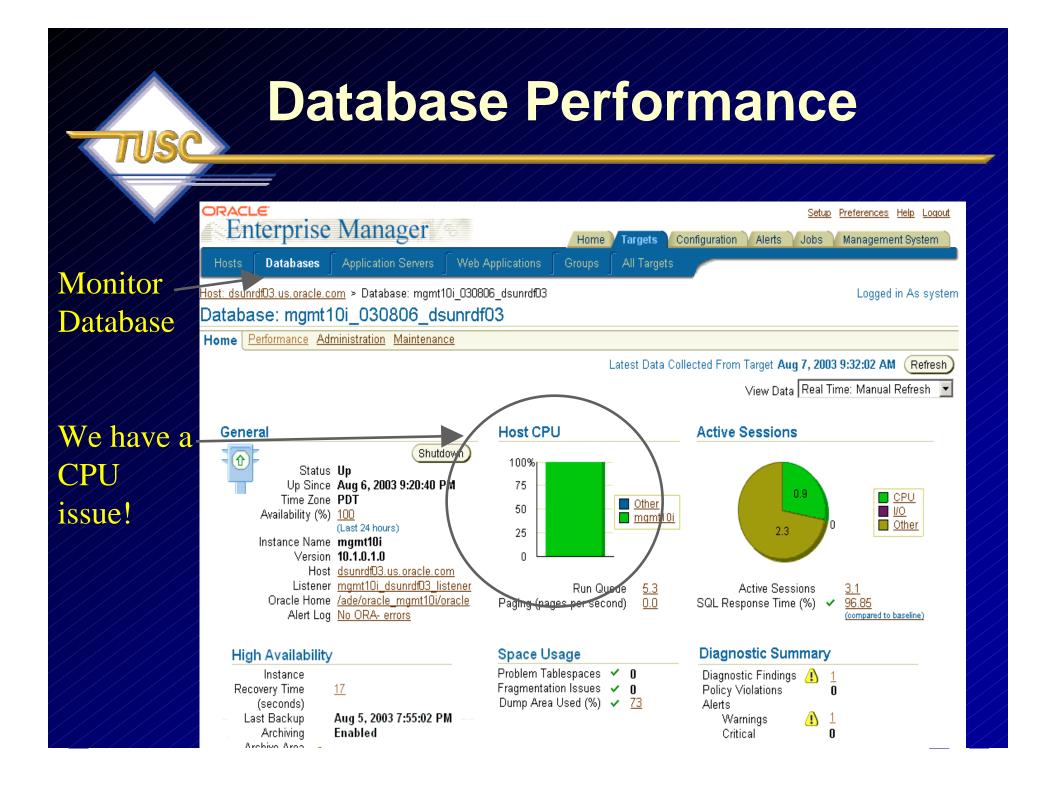
#### The Future .... Manage end to end Internet Intranet **Web Services Service Framework** 🎊 Internet Explorer ◀€ 3:17 **Processor Virtualization** http://dsunrap27.us.oracle.com:48 ORACLE \* 2? Search All Targets 🕶 Server Go Pool Alerts and Availability Critical 🛞 12 Warning **(A)** 27 **Data Management** Down J 6 Errors 🚮 10 **Storage Virtualization** Unknown 🔅 2 Targets Hosts Databases Application Servers Web Applications Groups All Targets Storage **Related Links** Jobs Pool Yiew Tools 💠 🔁 🚰 🗁 🗞 m

A TUSC Presentation



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### **Database Performance**

Home

Targets

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Management System

Setup

Jobs

Alerts

Configuration

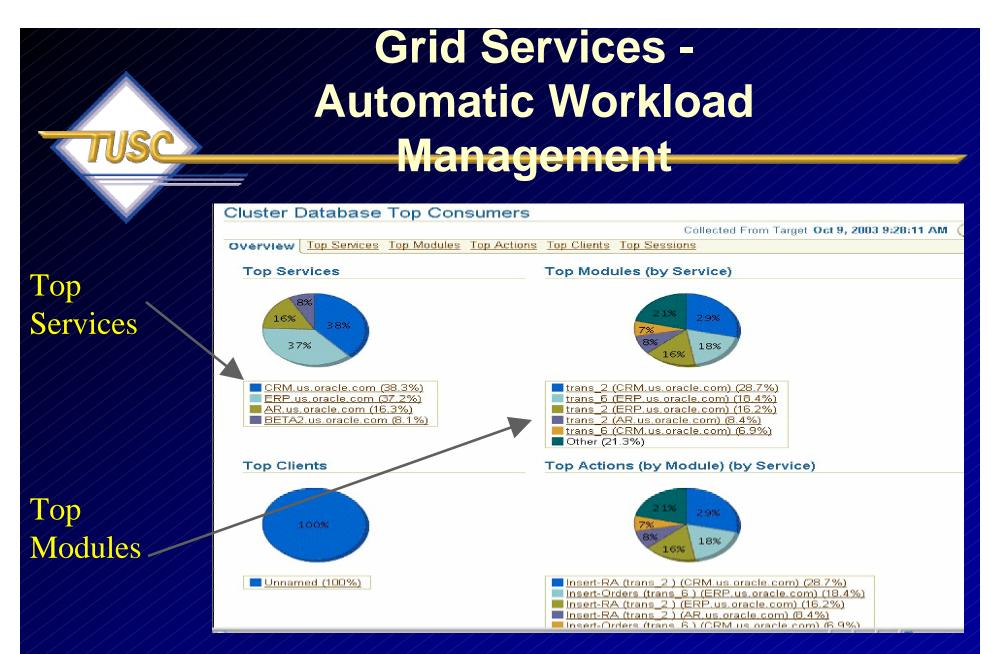
#### Monitor -Perform.

ORACLE

**Enterprise Manager** 

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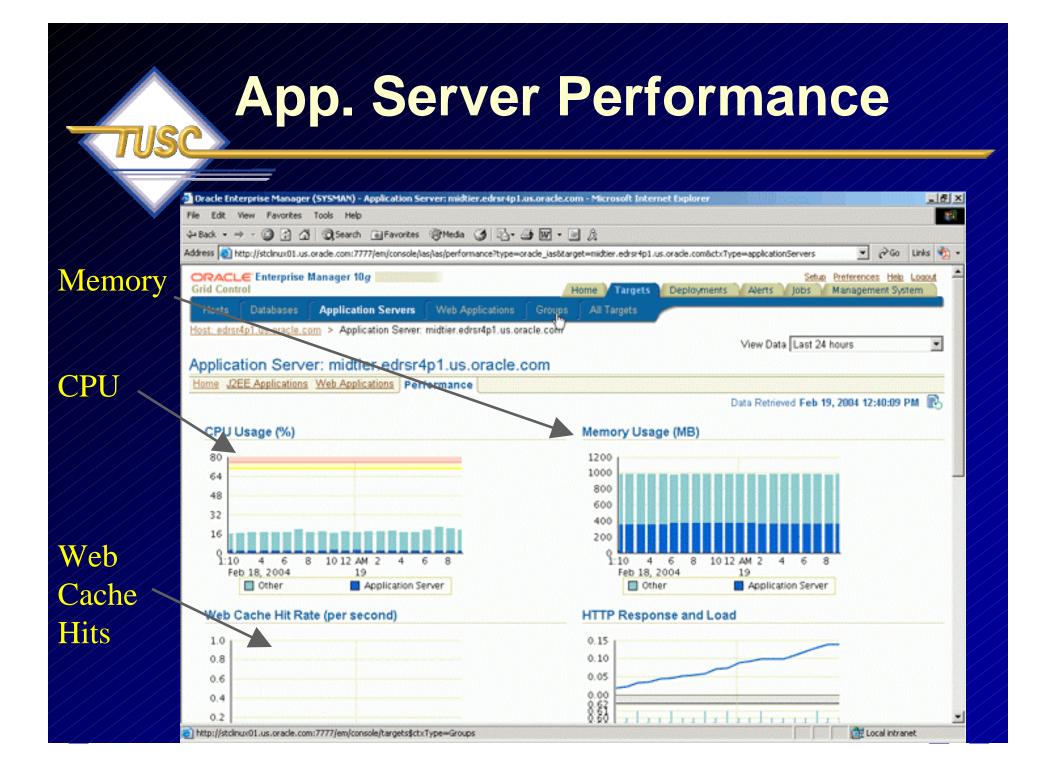


Complete Presentation by Oracle's Erik Peterson at: http://www.oracleracsig.org<sub>tation</sub> 122

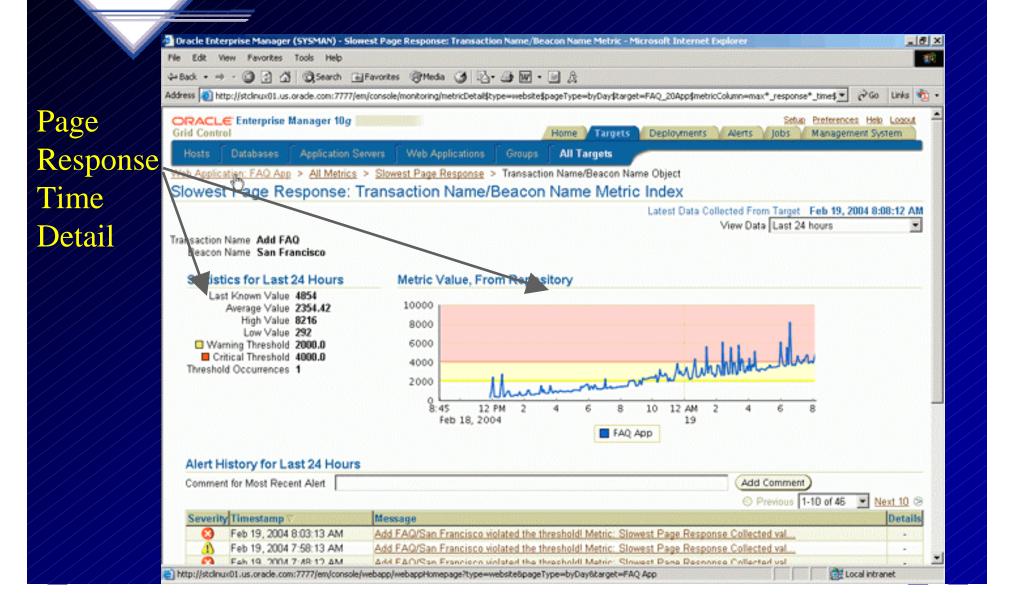
#### **10g RAC Enhancements**

#### **GRID** Control

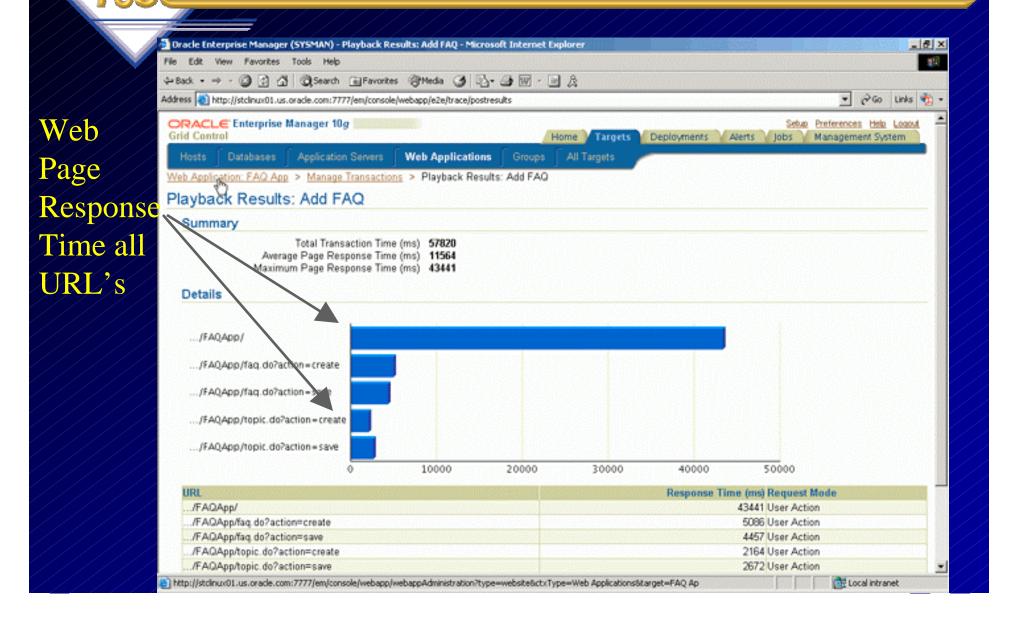
- Allows for RAC instance startup, shutdown
- Allows for RAC instance creation
- Allows for resource reallocation based on SLAs
- Allows for automatic provisioning when used with RAC, ASM and Linux



### **View the Web Application**



## **URL Response Times**



### **Middle Tier Performance**

**Splits** 

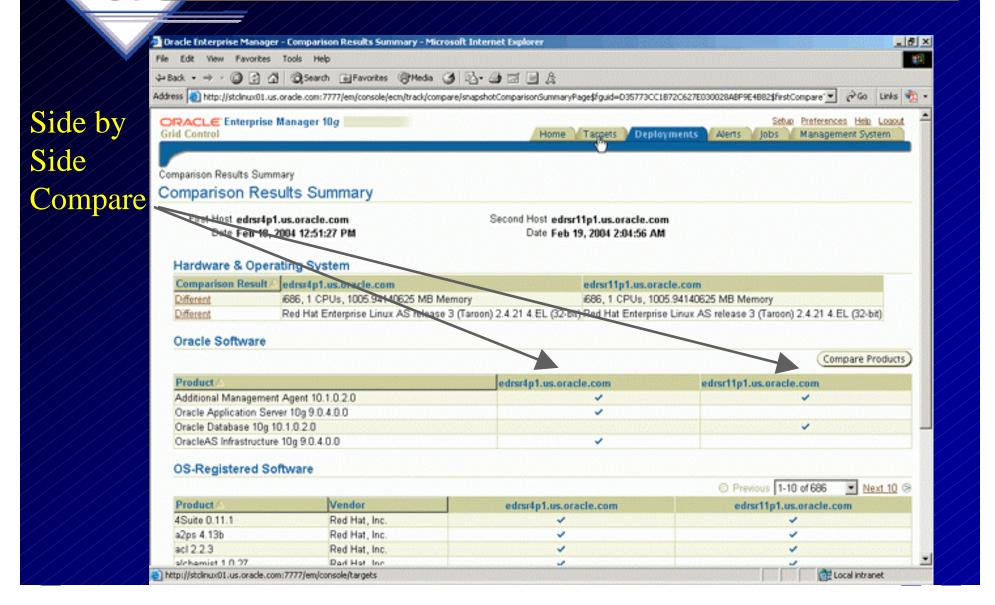
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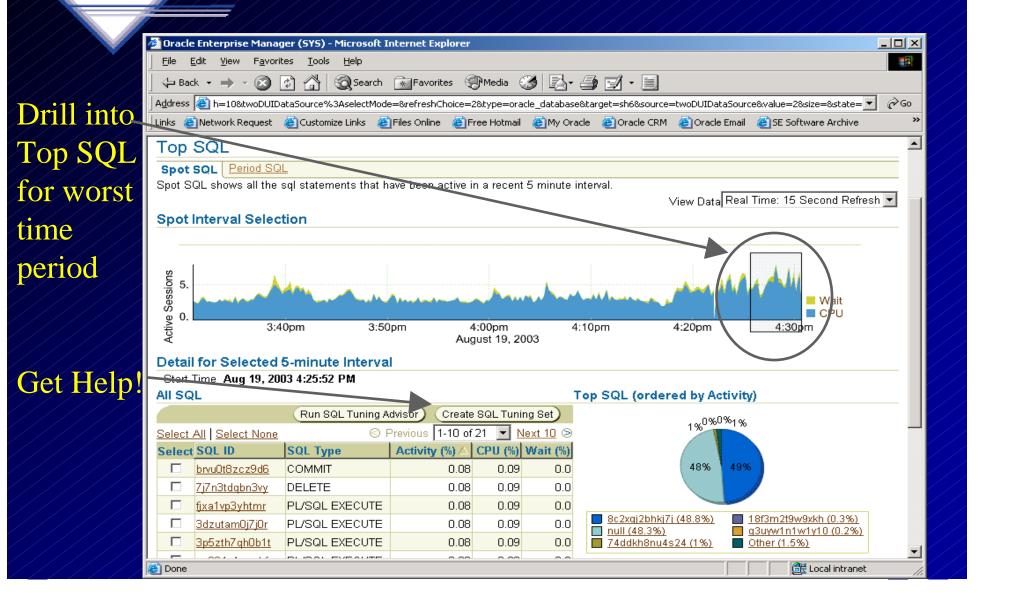
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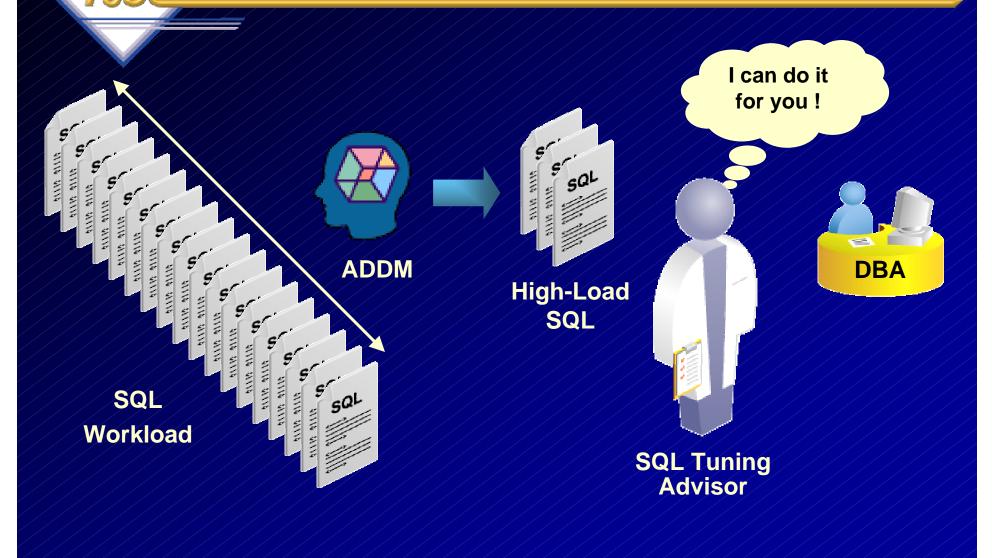
### **Host Performance**



### **ADDM SQL Tuning Advisor**



#### Use Automatic Database Diagnostics Monitor (ADDM)



#### **Automatic Workload Repository**

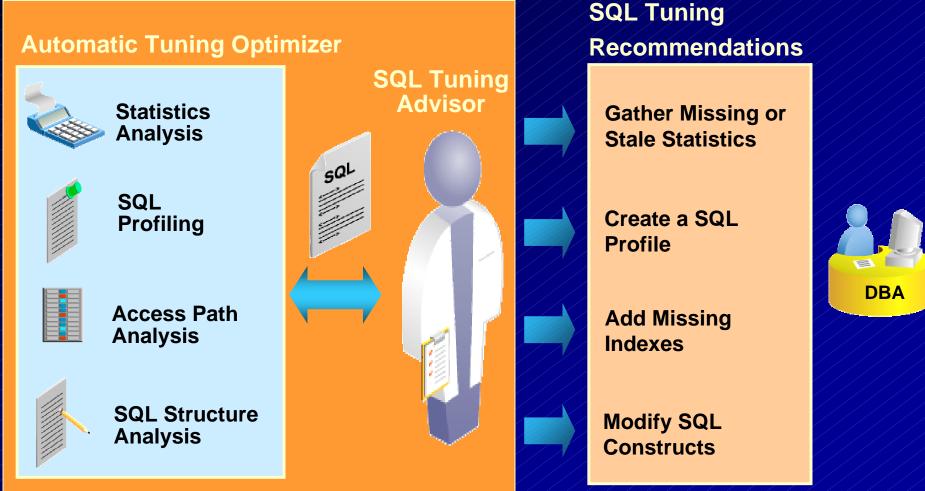
#### Like a better statspack!

#### **Repository of performance information**

- Base statistics
- SQL statistics
- Metrics
- ACTIVE SESSION HISTORY

Workload data is captured every 30 minutes or manually and saved for 7 days by default
Self-manages its space requirements
Provides the basis for improved performance diagnostic facilities

#### Automatic Tuning Optimizer (ATO)



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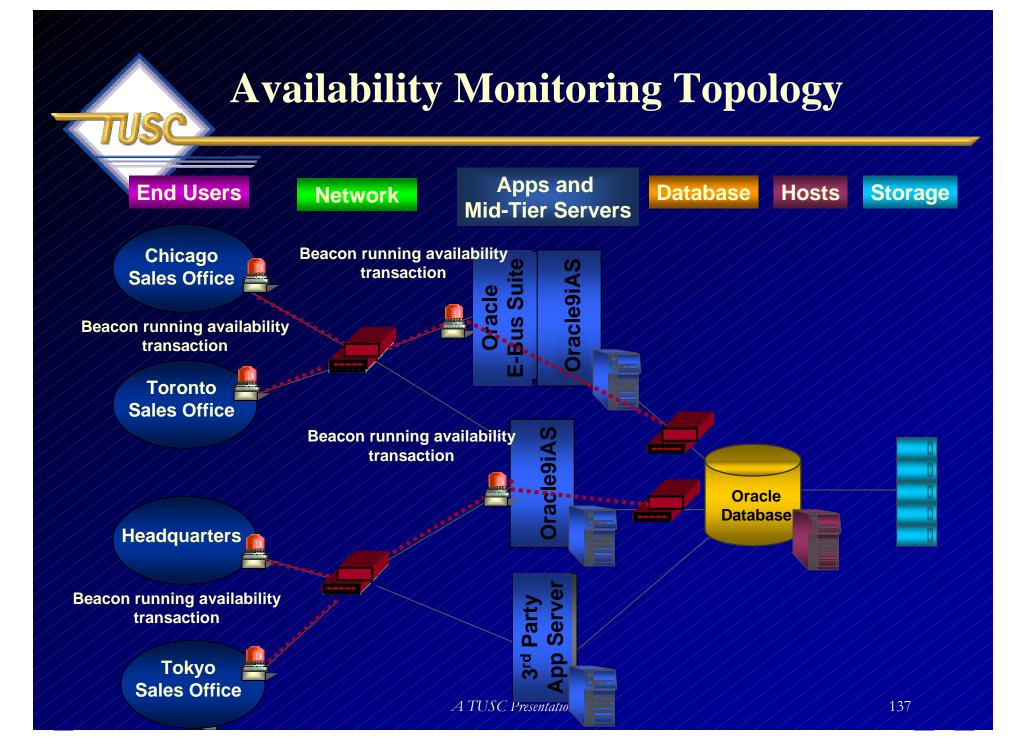
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Factor and	and CUST_FIRST_NAME='Dina' order by time_id
click to	Recommendations
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	Recommendations Benefit (minutes) 7.21 Action Run SQL Tuning Advisor
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	🙆 Done



# Enterprise Manager for the Grid; Many more Options!

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#### Oracle Database 10g Release 1 Helpful Tuning Features (FYI Only)





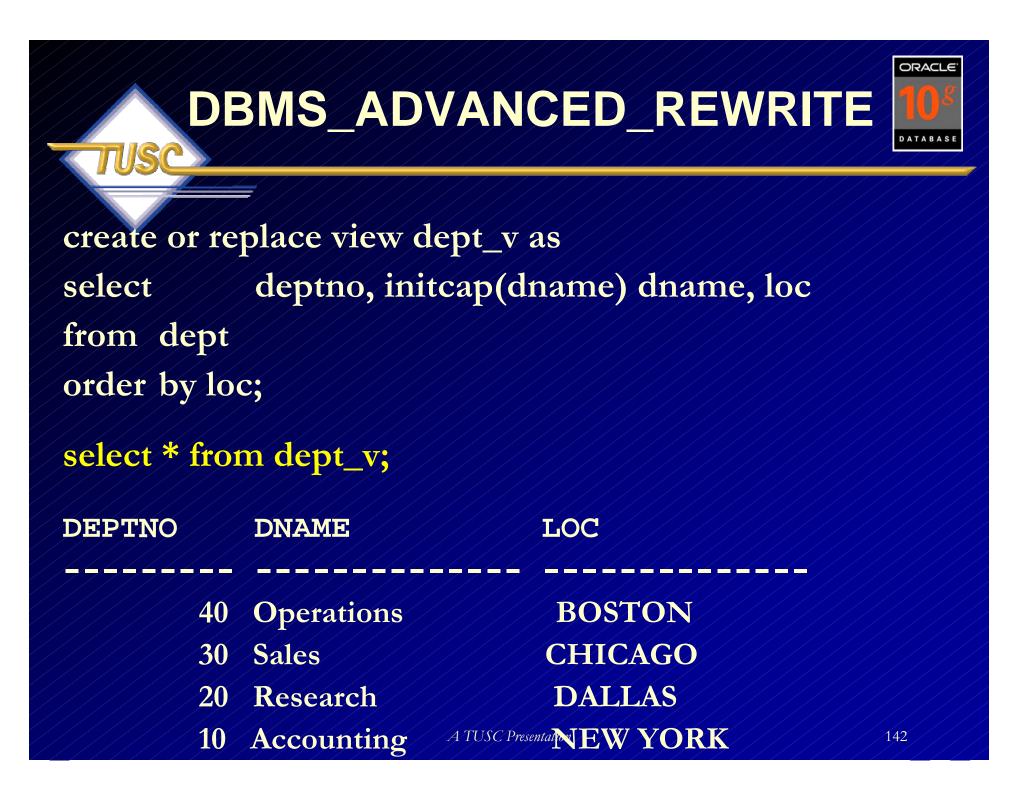
Allows one SQL statement to be replaced by another behind the scenes every time someone runs it. How to easily change that code so that it goes to your views instead of the original tables.

connect /
set echo off
alter session set query\_rewrite\_enabled = true;
alter session set query\_rewrite\_integrity = trusted;
set echo on



- from scott.dept;
- select \* from dept;

DEPTNO	DNAME	LOC
10	ACCOUNTING	NEW YORK
20	RESEARCH	DALLAS
	SALES	CHICAGO
40	<b>OPERATIONS</b>	Presentation



### DBMS\_ADVANCED\_REWRITE



(Note: system needs a grant on the package from sys) begin

sys.dbms\_advanced\_rewrite.declare\_rewrite\_equivale nce

(name => 'DEMO\_TIME', source\_stmt => 'select \* from dept', destination\_stmt => 'select \* from dept\_v', validate => FALSE, rewrite\_mode => 'TEXT\_MATCH' ); end;



#### select \* from dept; (dept works like dept\_v)

DEPTNO	DNAME	LOC
4	Operations	BOSTON
30	Sales	CHICAGO
20	Research	DALLAS
10	Accounting	NEW YORK

#### To remove it:

exec sys.dbms\_advanced\_rewrite.drop\_rewrite\_equivalence( 'DEMO\_TIME' );

## Flush Buffer Cache



The new 10g feature allows the flush of the buffer cache. It is NOT intended for production use, but rather for system testing purposes. This can help you in your tuning needs or as a band-aid if you have 'free buffer' waits (there are better ways to fix this like writing more often or increasing the DB\_CACHE\_SIZE) Note that any Oracle I/O not done in the SGA counts as a physical I/O. If your system has O/S caching or disk caching, the actual I/O that shows up as physical may indeed be a memory read outside of

Oracle.

To flush the buffer cache perform the following:

#### SQL> ALTER SYSTEM FLUSH, BUFFER\_CACHE;

## Flush Buffer Cache – Example

select count(\*) from tab1;

COUNT(\*)

1147

**Execution** Plan

- 0 SELECT STATEMENT Optimizer=CHOOSE (Cost=4 Card=1)
- 1 0 SORT (AGGREGATE)
- 2 1 TABLE ACCESS (FULL) OF 'TAB1' (TABLE) (Cost=4 Card=1147)

#### **Statistics**

- 0 db block gets
- 7 consistent gets
- 6 physical reads

A TUSC Presentation

ORACLE

## Flush Buffer Cache – Example

select count(\*) from tab1; (Run it again and the physical reads go away)

COUNT(\*)

1147

**Execution** Plan

- 0 SELECT STATEMENT Optimizer=CHOOSE (Cost=4 Card=1)
- 1 0 SORT (AGGREGATE)
- 2 1 TABLE ACCESS (FULL) OF 'TAB1' (TABLE) (Cost=4 Card=1147)

#### **Statistics**

- 0 db block gets
- 7 consistent gets
- 0 physical reads

A TUSC Presentation

ORACLE

## Flush Buffer Cache – Example

ALTER SYSTEM FLUSH BUFFER\_CACHE;

System altered.

select count(\*) from tab1; (Flush the cache and the physical reads are back)

COUNT(\*)

1147

**Execution Plan** 

- 0 SELECT STATEMENT Optimizer=CHOOSE (Cost=4 Card=1)
- 1 0 SORT (AGGREGATE)
- 2 1 TABLE ACCESS (FULL) OF 'TAB1' (TABLE) (Cost=4 Card=1147)

**Statistics** 

- 0 db block gets
- 7 consistent gets
- 6 physical reads

A TUSC Presentation

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## Flush Buffer Cache - Internal



#### What about V\$/X\$ information?

select name, value from v\$parameter (this internally accesses x\$ksppcv & x\$ksppi) where name like '%compatible%';

NAME	VALUE
compatible plsql_v2_compatibility Statistics	10.1.0.1.0 FALSE
283 recursive calls 0 db block gets 69 consistent gets 31 physical reads	A TUSC Presentation

## **Flush Buffer Cache - Internal**



Run it a second time and you get: Statistics

- 0 recursive calls
- 0 db block gets
- 0 consistent gets
- 0 physical reads
- 2 rows processed

#### ALTER SYSTEM FLUSH BUFFER CACHE and you get the same: Statistics

- 0 recursive calls
- 0 db block gets
- 0 consistent gets
- 0 physical reads
- 2 rows processed

A TUSC Presentation

## Oracle Database 10g Release 2 Helpful Tuning Features (FYI Only)



## Oracle Database 10g Release 2 – Improved Data Warehousing

#### Performance

- Up to 5x improvement in sort performance
- Up to 3x improvement in aggregate performance

#### Partitioning

 Increase maximum number of partitions per table from 64k to 1024K-1

A TUSC Presentation

Support 'multidimensional' partition-pruning

Analytics

- Support standard linear algebra libraries within PL/SQL
- Enhancements to the SQL 'model' clause
- Decision trees in Oracle Data Mining

#### ETL

DML Error-logging

## New in-Memory Sort Algorithm

#### New improved sort implementation

Hash-based implementation

#### Dramatic transparent performance improvements

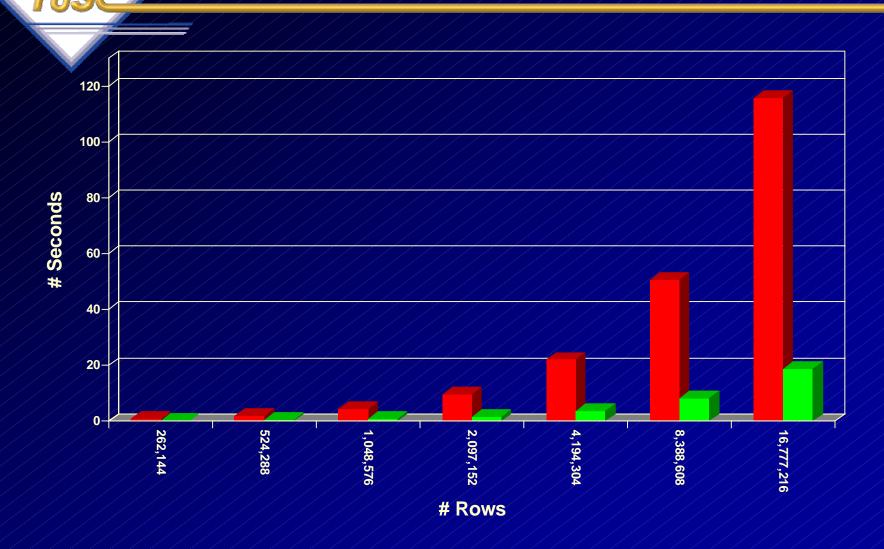
- Fully leverages large amounts of memory
- Sort operation can be up to 5 times faster (\*)

Improvements depending on sort characteristics

- Higher cardinality, more improvements
- Faster CPU, more improvements
- Select fewer columns, more improvements

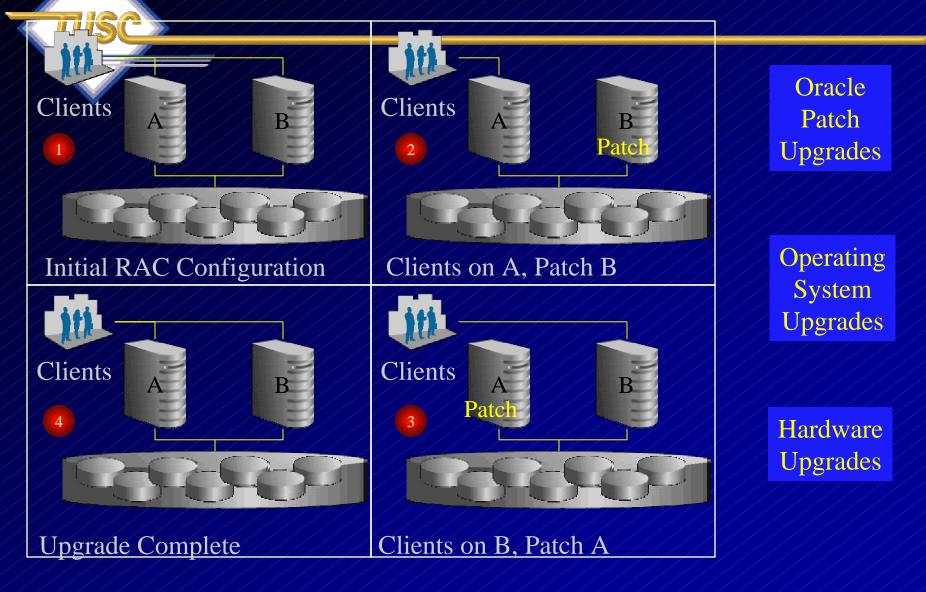
(\*) Total improvement depends on the weight of the sort in the overall operation

## Sort Performance Improvements



Test details in "Sort Performance Improvements in Oracle Database 10g Release 2" by Mark van de Wiel, June 2005

#### **Rolling Patch Upgrade using RAC**



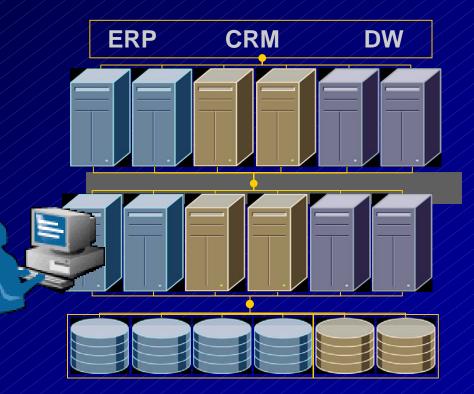
## Oracle Database 10g Release 2 -Summary

#### Lowest Cost

- Oracle Backup
- Improved Sort
- Streams Performance
- Oracle Clusterware

#### Highest Quality of Service

- Rolling Upgrades
- Fast-Start Failover
- Transparent Data Encryption
   Easier to Manage



## Summary

- Tune each instance in a database cluster independently prior to tuning RAC.
- Reduce contention for blocks to improve service time.
- Operate on a well-tuned network.
- Monitor system load.
- Use V\$ views to monitor RAC systems.
- **STATSPACK** contains vital information for **RAC** systems.
- New Features of Oracle10g will ease administration even further.

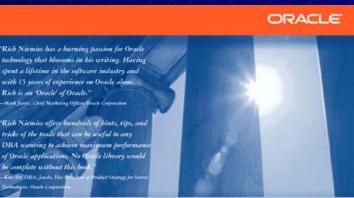
"You must be the change you wish to see in the world."

A TUSC Presentation

--Mahatma Gandhi57

#### **For More Information**

www.tusc.com Oracle9i Performance Tuning Tips & Techniques; Richard J. Niemiec; Oracle Press (May 2003)



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#### ORACLE9<sup>i</sup> Performance Tuning *Tips & Techniques*

Best Practices from the Oracle Experts at TUSC

Maximize System Performance and Improve Response Time

#### RICHARD J. NIEMIEC Chief Executive Officer of TUSC and Oracle Certified Master

AND THE EXPERTS AT TUSC: BRADLEY D. BROWN Chairman and Chief Architect of TUSC

JOSEPH C. TREZZO President and Chief Operating Officer of TUSC



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"Excellence is the result of caring more than others think is wise; risking more than others think is safe. Dreaming more than others think is practical and expecting more than others think is possible."

## References

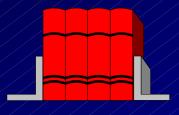


- Special thanks to Murali Vallath, Steve Adams, Mike Ault, Brad Brown, Kevin Gilpin, Herve Lejeune, Randy Swanson and Joe Trezzo.
- Oracle9i Performance Tuning Tips & Techniques, Rich Niemiec
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- Running YOUR Applications on Real Application Clusters (RAC); RAC Deployment Best Practices, Kirk McGowan, Oracle Corporation
- The Present, The Future but not Science Fiction; Real Application Clusters Development, Angelo Pruscino, Oracle
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- Deploying a Highly Manageable Oracle9i Real Applications Database, Bill Kehoe, Oracle
- Getting the most out of your database, Andy Mendelsohn, SVP Server Technologies, Oracle Corporation A TUSC Presentation

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